

CS7480: Topics in Programming Languages: Probabilistic Programming

Lecture 2: Probability & Logic

Instructor: Steven Holtzen

Place: Northeastern University

Term: Fall 2021

Course webpage:

<https://www.khoury.northeastern.edu/home/sholtzen/CS7480Fall2>

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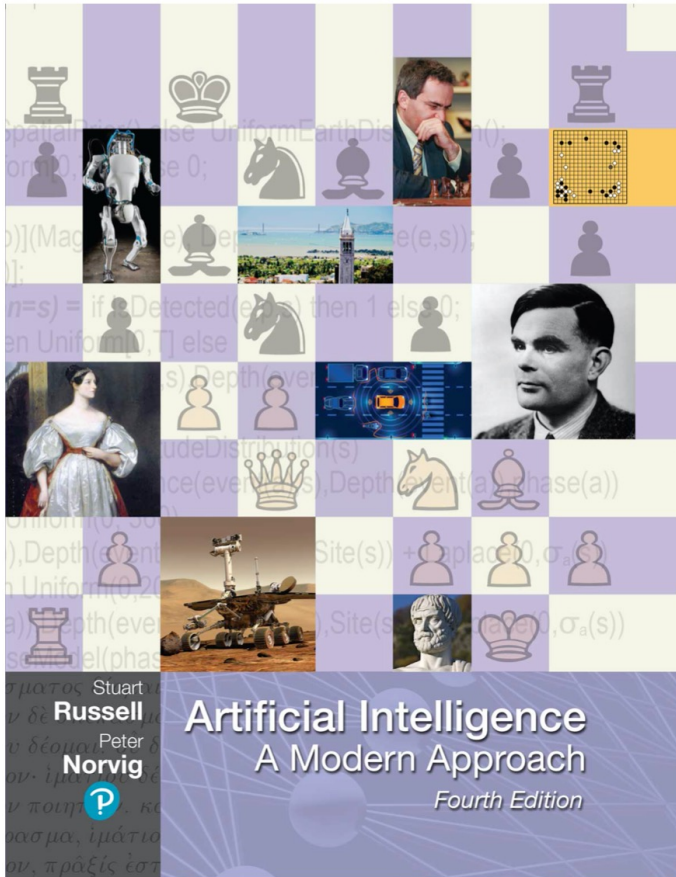
Brief notes

- SimPPL draft still in progress
 - Will be done by end of next week (once we have finished the intro material necessary to do the project)
- We have a Teams chat now
- Slides are on canvas

Propositional Logic Goals

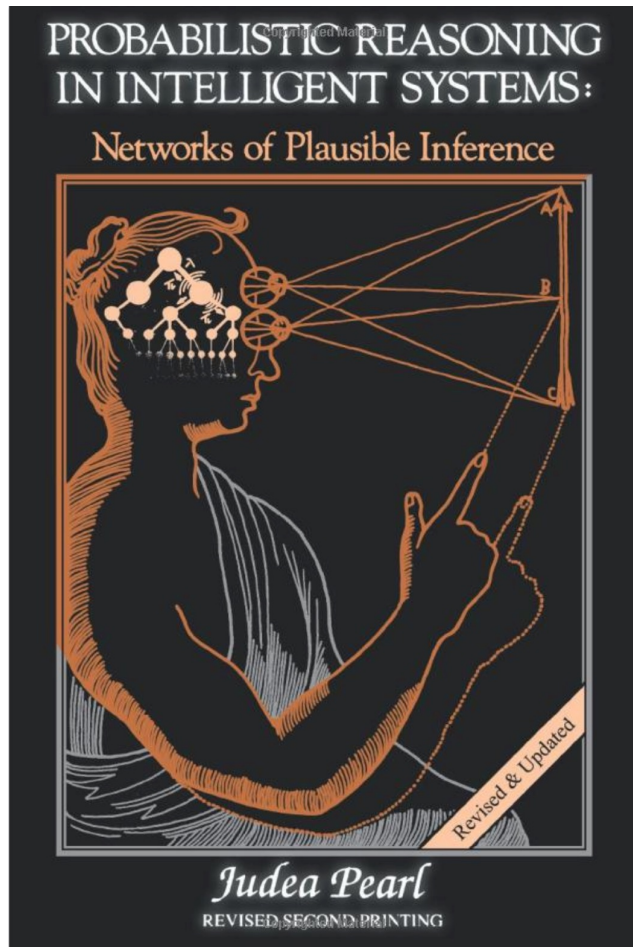
- Get a good foundation in ***propositional logic***
 - Syntax, semantics, connectives
 - Models & Satisfiability
 - Inference rules
- ...Will be essential for understanding probabilistic program semantics and syntax
- It will be our first “programming language”

Resources (“Books on my self”)



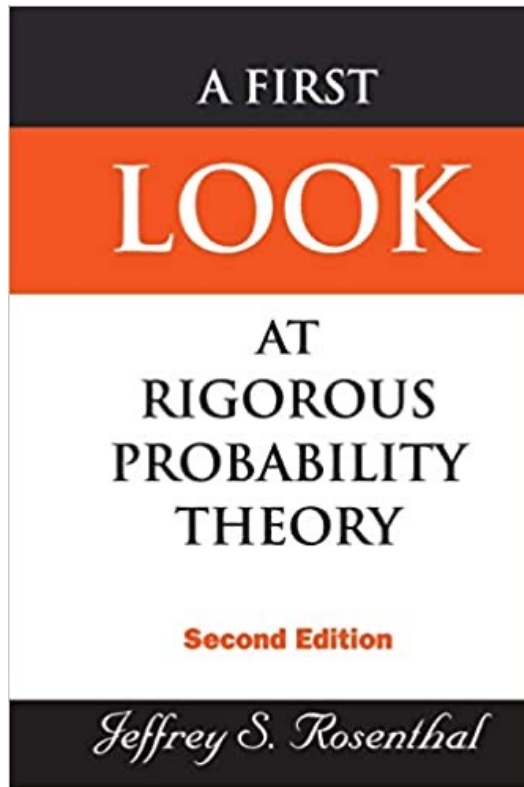
- A foundational text with many good definitions; covers insane number of topics
- Chapter 12 on probability
- Chapter 7 on logic

Resources (“Books on my self”)



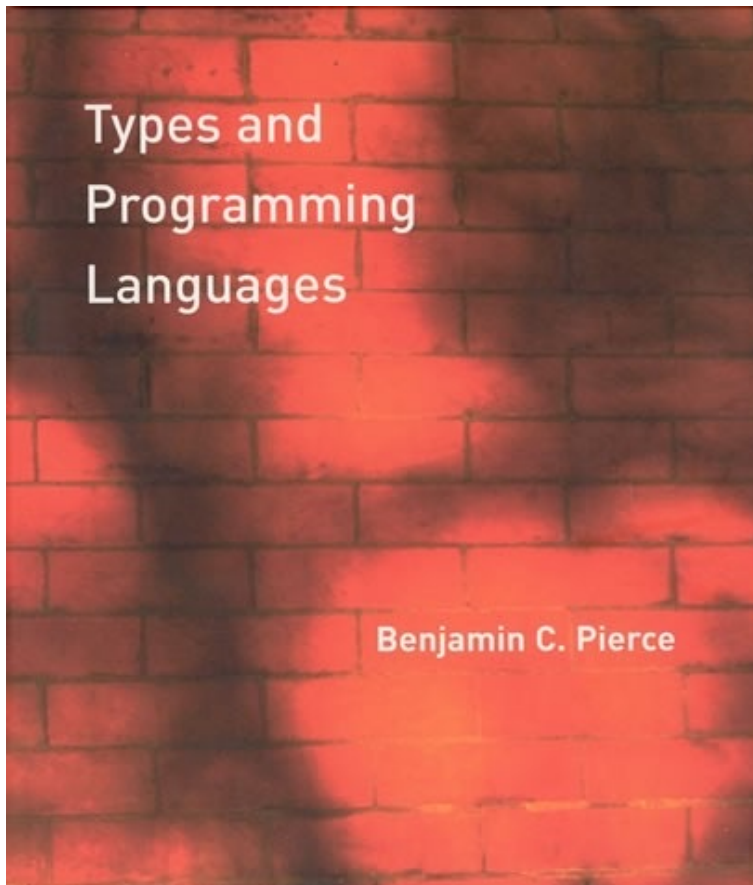
- A beautiful philosophical argument for probability in AI
- Chapter 1: Why bother with uncertainty
- Chapter 2: Bayesian inference

Resources (“Books on my self”)



- Foundations for continuous probability theory (measure theory)

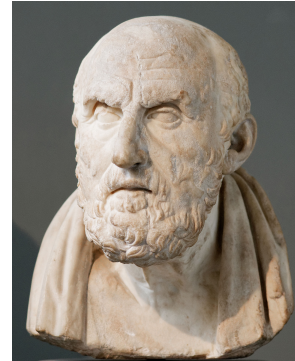
Resources (“Books on my self”)



- Classic book on type systems in functional programming
- Lots of good stuff on inductive rules, semantics, etc.

Propositional Logic

- One of the earliest forms of *formal reasoning*
 - Stoics believed in *determinism of fate*
 - Developed formal logic “in order to better understand the workings of the universe and role of humanity within it”
- Goal is to study *premises* and *conclusions*
 1. If it is raining, then it is cloudy
 2. It is raining.
 - Conclusion: Therefore it is cloudy.
- Every statement is either *true* or *false*
- Early logic was carefully worded natural language



Chrysippus of Soli
c. 279BCE

Syntax

- *Propositional atoms*: written as $A, B \dots$
 - Free symbols (“variables”) that take on truth values
 - E.g., encode “It is raining” as R , “It is cloudy” as C
- *Logical sentence*: a finite inductive combination of:
 - Can be an atom
 - Negation: $\neg\alpha$
 - Conjunction: $\alpha \wedge \beta$
 - Disjunction: $\alpha \vee \beta$
 - Implication: $\alpha \Rightarrow \beta$

Syntax: Backus-Naur Form

$a ::= A, B, C, \dots$

$s ::=$

a

| $s \wedge s$

| $s \vee s$

| $\neg s$

| $s \Rightarrow s$

| (s)

Defines syntax of atoms

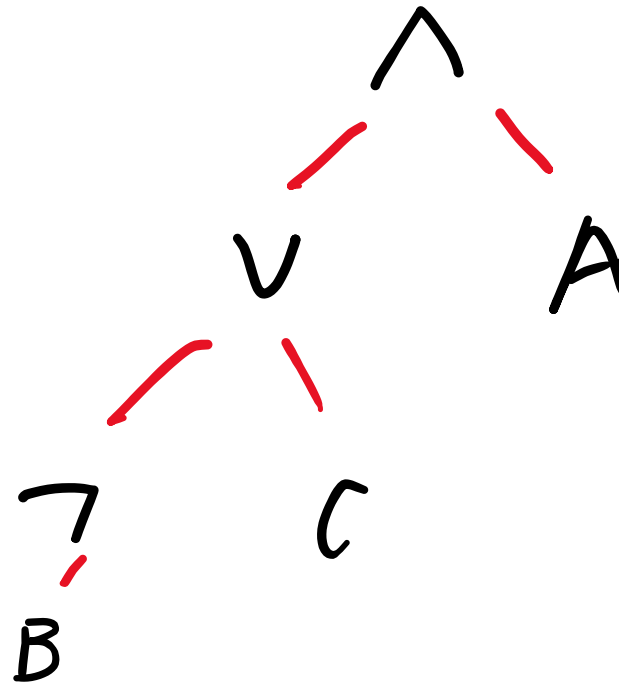
Syntax of sentences

- Inductive definition
- Either an atom...
- OR a conjunction of sentences
- OR a disjunction of a sentence
- ...

Q: is $A \wedge B \wedge C$ syntactically valid?

Syntax Tree (aka Parse Tree)

- $(A \wedge (C \vee \neg B))$



Syntax Tree (aka Parse Tree)

- Q: Give the parse tree for $\neg((A \wedge A) \vee \neg(A \vee B))$

Semantics: Evaluating a Sentence

- So far we've shown how to construct sentences, but *we do not know what they mean!*
- **Goal of semantics**: describe how to *evaluate* a propositional formula *in some context*
- An *assignment* $v: atom \rightarrow \{\top, \perp\}$ associates *atoms* with *truth values*
- Denote *evaluating* α under assignment v as $\llbracket \alpha \rrbracket v$

Semantics: Rules

- We can write a system of equations that tells us how to evaluate every term

Truth Tables



Ludwig Wittgenstein
1889 – 1951

- Evaluate a sentence *on all valuations*
 - Sometimes denoted $\llbracket \alpha \rrbracket$
 - Sometimes called simply “the semantics”

A	B	$\llbracket A \vee B \rrbracket v$
\top	\top	\top
\perp	\perp	\perp
...		

- Tells you *everything* about that formula
 - Valuations v that evaluate to \top are called *models*; often denoted $v \models \alpha$

Analysis

- Satisfiability: For a given sentence, find a valuation that evaluates to T
 - "Can I find an input that gives me a desired output"
 - Generating a truth table (exhaustive search) is exponential in #vars; not ideal
 - Well-known NP-complete problem
- Model counting

Search Trees

- Search tree for $(A \vee B) \wedge (\neg C)$

Logic Conclusion

- Propositional logic is a mini programming language!
- Syntax and a semantics
 - It has valuations: “We can run it”
 - Possible worlds, truth tables, search procedures
- Analysis problems: “Can we make it output a particular value”