

Concolic Unbounded-Thread Reachability via Loop Summaries

Peizun Liu and Thomas Wahl

Northeastern University, Boston, USA

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Outline

Motivation

Setting the Stage

Concolic Reachability Analysis

Experimental Evaluation

Conclusion

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Motivation

Target: *unbounded-thread shared-memory programs* where each thread executes a non-recursive procedure

```
bool v_shared = 1;

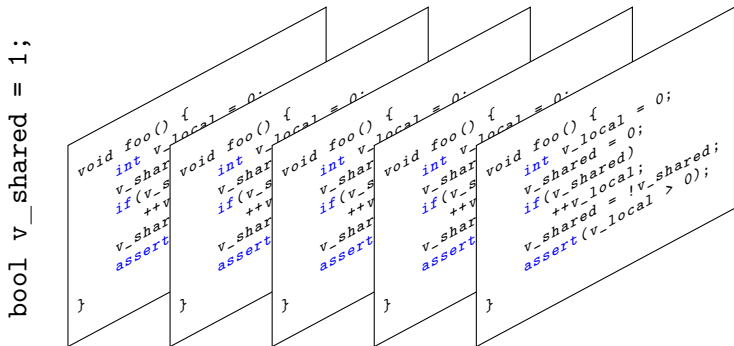
void foo() {
    int v_local = 0;
    v_shared = 0;
    if(v_shared)
        ++v_local;
    v_shared = !v_shared;
     assert(v_local > 0);
}

int main() {
    while(...)
        create_thread(&foo);
}
```

Goal: assertion checking \Rightarrow program state reachability analysis

Motivation

Target: *unbounded-thread shared-memory programs* where each thread executes a non-recursive procedure



Goal: assertion checking \Rightarrow program state reachability analysis

Problem Statement

Program State Reachability

Given: a program state (s, ℓ) , with shared component s and local component ℓ

Task: check if there exists a reachable global state of the form:



Classical Solutions

Reachability of $(s, \ell) \Rightarrow$ coverability problem

- Karp-Miller Procedure [Karp & Miller, 1969]
- Backward Search [Abdulla et al., 1996]

Questions

- **explicit-state** exploration
 - ☞ can **symbolic** approach speed it up?
- **traversing loops** whenever seeing them
 - ☞ inducing huge number of preimages or postimages

Our Approach

Concolic unbounded-thread reachability analysis

... based on Abdulla's Backward Search (BWS).

via:

- pathwise analysis
 - 👉 slice an entire concurrent system into distinct paths
- reachability \Rightarrow satisfiability of Presburger formulas
 - 👉 summarize paths without nested loops symbolically

Result: *accelerate* explicit-state BWS via adding symbolic flavor

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Thread-Transition Diagrams (TTD)

Convert multi-threaded programs to thread-transition diagrams:

Step 1: Programs to Boolean Programs

```
int x = 1;

int main() {
    int y = 0;

    x = 0;
    if(x)
        y = 1;
    x = !x;
    assert(!y);
    return 0;
}
```

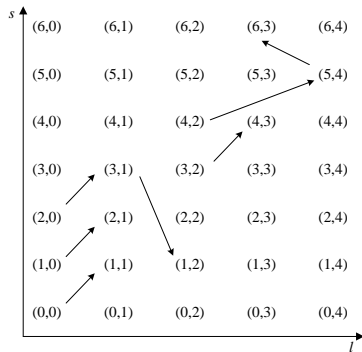
```
decl s := 0;
main() {
    decl l := 0;
    1: s := 0;
    2: goto 3,6;
    3: assume(s);
    4: l := 1;
    5: goto 7;
    6: assume(!s);
    7: s := !s;
    8: assert(!l);
}
```

Thread-Transition Diagrams (TTD)

Convert multi-threaded programs to thread-transition diagrams:

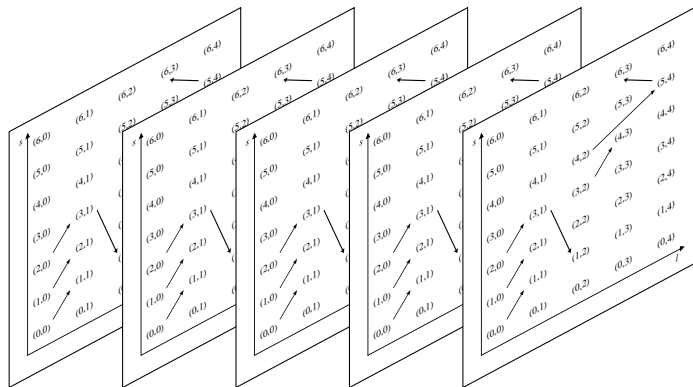
Step 2: Boolean Programs to TTDs

```
decl s := 0;
main() {
  decl l := 0;
  1: s := 0;
  2: goto 3,6;
  3: assume(s);
  4: l := 1;
  5: goto 7;
  6: assume(!s);
  7: s := !s;
  8: assert(!l);
}
```



From TTD to WQOS

TTD gives rise to well quasi-ordered system (WQOS)



From TTD to WQOS

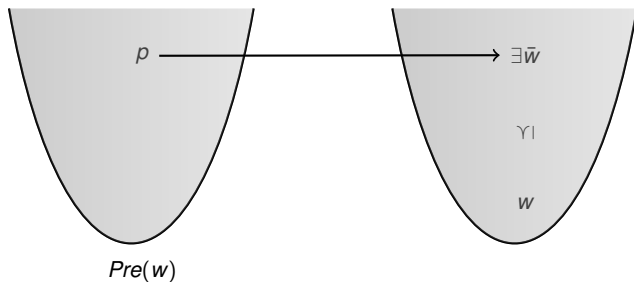
TTD gives rise to well quasi-ordered system (WQOS)

In our case: WQO is the covers relation:

$$(\mathbf{s}, \bar{l}_1, \dots, \bar{l}_n) \succeq (\mathbf{s}, l_1, \dots, l_n)$$

whenever $\text{multiset}\{\bar{l}_1, \dots, \bar{l}_n\} \supseteq \text{multiset}\{l_1, \dots, l_n\}$.

Backward Search [Abdulla et al., 1996]



$$CovPre(w) = \min\{p \mid \exists \bar{w} : p \rightarrow \bar{w} \wedge \bar{w} \succeq w\}$$

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Our Approach: Overview

Concolic unbounded-thread reachability analysis

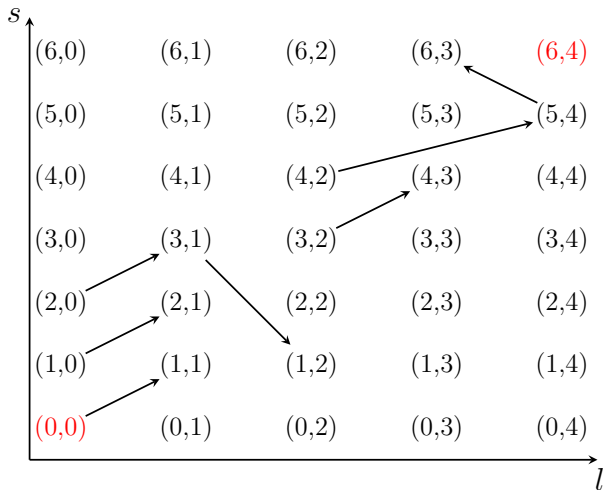
- Reduce reachability to pathwise reachability;
- **Concrete flavor:** Perform explicit-state BWS across complex paths;
- **Symbolic flavor:** Encode reachability across simple paths symbolically.

A single-threaded Abstraction

Original TTD \mathcal{P}

$$t_I = (0, 0)$$

$$t_F = (6, 4)$$



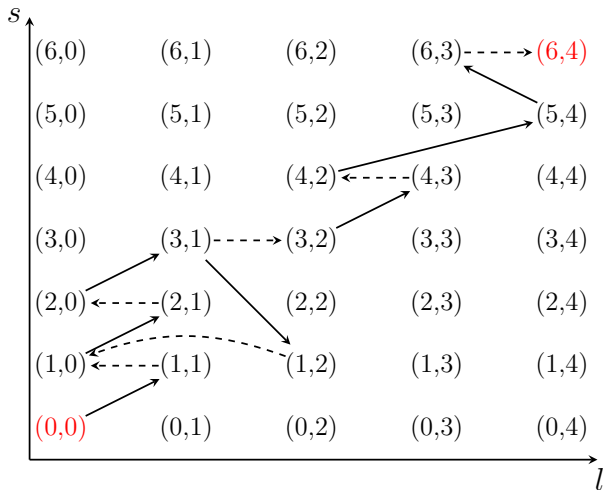
A single-threaded Abstraction

Expanded TTD \mathcal{P}^+

$$t_I = (0, 0)$$

$$t_F = (6, 4)$$

\mathcal{R}

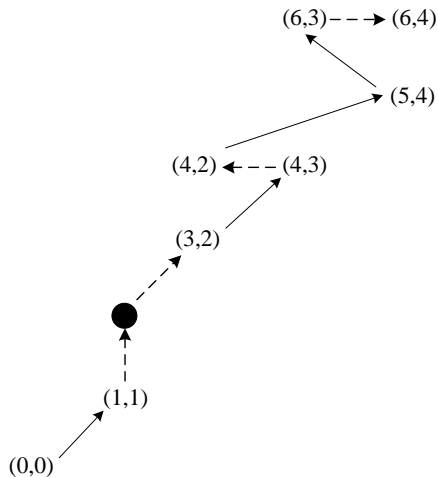


A single-threaded Abstraction

TTD Quotient Graph $\bar{\mathcal{P}}$

$$t_I = (0, 0)$$

$$t_F = (6, 4)$$



A single-threaded Abstraction

Soundness of Abstraction

If thread state t_F is reachable in \mathcal{P}_∞ , then t_F is also reachable in $\overline{\mathcal{P}}$.

- \mathcal{P}_∞ represents \mathcal{P} running by unbounded number of threads.
- $\overline{\mathcal{P}}$ simulates \mathcal{P}_∞ in one single thread.

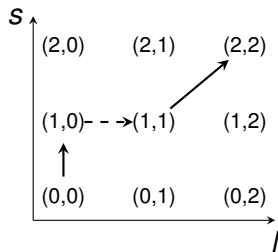
Pathwise Analysis: Overview

for each path $\bar{\sigma}$ in $\bar{\mathcal{P}}$

- if $\bar{\sigma}$ contains nested loops, call $\text{BWS}(\bar{\sigma})$
- otherwise, reduce to Presburger formula ϕ :

t_F is reachable along $\bar{\sigma}$ iff ϕ is satisfiable

Symbolic Summaries for Loop-free Paths



Summary functions for local states $l = 0, 1, 2$:

$$\Sigma_0(n_0) = n_0 \ominus 1 + 1 - 1 + 1 = n_0 \ominus 1 + 1$$

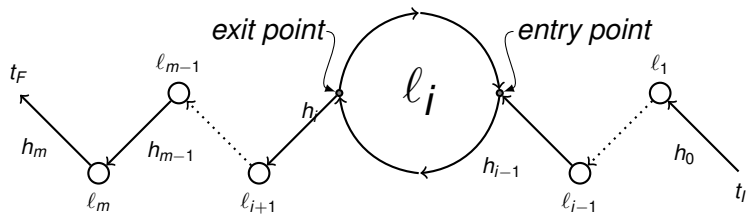
$$\Sigma_1(n_1) = n_1 + 1$$

$$\Sigma_2(n_2) = n_2 - 1$$

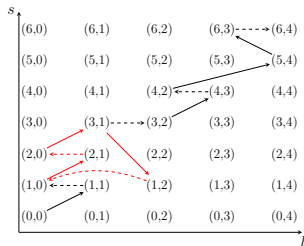
Examples:

$$\Sigma_0(0) = 1, \Sigma_0(1) = 1, \Sigma_1(0) = 1, \Sigma_2(1) = 0.$$

Symbolic Summaries for Simple Loops



Symbolic Summaries for Simple Loops



Summary functions for simple loop:

$$\Sigma_l(n_l) = n_l \oplus_{b_l} \delta_l \oplus_{b_l} (k-1) \cdot \delta_l. \quad (1)$$

Examples:

$$\begin{aligned} b_0 &= 2, & b_1 &= 1, & b_2 &= 0 \\ \delta_0 &= 2, & \delta_1 &= -1, & \delta_2 &= -1 \end{aligned}$$

$$\begin{aligned} \Sigma_0(n_0) &= n_0 \oplus_2 2 \oplus_2 (k-1) \cdot 2 \\ \Sigma_1(n_1) &= n_1 \oplus_1 -1 \oplus_1 (k-1) \cdot -1 \\ \Sigma_2(n_2) &= n_2 \oplus_0 -1 \oplus_0 (k-1) \cdot -1 \end{aligned}$$

The Example

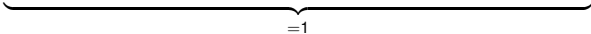
Presburger formula for the previous example: $t_F = (6, 4)$

$$\begin{array}{rcccccccccccccc} n_0 : & 0 & \oplus_0 & 0 & \oplus_2 & 2 & \oplus_2 & (k-1) & \cdot & 2 & \oplus_3 & 3 & \geq & 1 \\ n_1 : & 0 & \oplus_1 & 0 & \oplus_1 & -1 & \oplus_1 & (k-1) & \cdot & -1 & \oplus_0 & -3 & = & 0 \\ n_2 : & 0 & \oplus_2 & 2 & \oplus_0 & -1 & \oplus_0 & (k-1) & \cdot & -1 & \oplus_0 & 0 & = & 0 \\ n_3 : & 0 & \oplus_0 & -2 & \oplus_0 & 0 & \oplus_0 & (k-1) & \cdot & 0 & \oplus_0 & 0 & = & 0 \\ n_4 : & 1 & \oplus_1 & 0 & \oplus_0 & 0 & \oplus_0 & (k-1) & \cdot & 0 & \oplus_0 & 0 & = & 0 \end{array}$$

The Example

Presburger formula for the previous example: $t_F = (6, 4)$

$$\begin{array}{rcccccccccccccc}
 n_0 : & 0 & \oplus_0 & 0 & \oplus_2 & 2 & \oplus_2 & (k-1) & \cdot & 2 & \oplus_3 & 3 & \geq & 1 \\
 n_1 : & 0 & \oplus_1 & 0 & \oplus_1 & -1 & \oplus_1 & (k-1) & \cdot & -1 & \oplus_0 & -3 & = & 0 \\
 n_2 : & 0 & \oplus_2 & 2 & \oplus_0 & -1 & \oplus_0 & (k-1) & \cdot & -1 & \oplus_0 & 0 & = & 0 \\
 n_3 : & 0 & \oplus_0 & -2 & \oplus_0 & 0 & \oplus_0 & (k-1) & \cdot & 0 & \oplus_0 & 0 & = & 0 \\
 n_4 : & 1 & \oplus_1 & 0 & \oplus_0 & 0 & \oplus_0 & (k-1) & \cdot & 0 & \oplus_0 & 0 & = & 0
 \end{array}$$



 $=1$

The Example

Presburger formula for the previous example: $t_F = (6, 3)$

$$\begin{array}{rcccccccccccccc} n_0 : & 0 & \oplus_0 & 0 & \oplus_2 & 2 & \oplus_2 & (k-1) & \cdot & 2 & \oplus_3 & 3 & \geq & 1 \\ n_1 : & 0 & \oplus_1 & 0 & \oplus_1 & -1 & \oplus_1 & (k-1) & \cdot & -1 & \oplus_0 & -3 & = & 0 \\ n_2 : & 0 & \oplus_2 & 2 & \oplus_0 & -1 & \oplus_0 & (k-1) & \cdot & -1 & \oplus_0 & 0 & = & 0 \\ n_3 : & 1 & \oplus_0 & -2 & \oplus_0 & 0 & \oplus_0 & (k-1) & \cdot & 0 & \oplus_0 & 0 & = & 0 \\ n_4 : & 0 & \oplus_1 & 0 & \oplus_0 & 0 & \oplus_0 & (k-1) & \cdot & 0 & \oplus_0 & 0 & = & 0 \end{array}$$

The Example

Presburger formula for the previous example: $t_F = (6, 3)$

$$\begin{array}{rcccccccccccccc} n_0 : & 0 & \oplus_0 & 0 & \oplus_2 & 2 & \oplus_2 & (k-1) & \cdot & 2 & \oplus_3 & 3 & \geq & 1 \\ n_1 : & 0 & \oplus_1 & 0 & \oplus_1 & -1 & \oplus_1 & (k-1) & \cdot & -1 & \oplus_0 & -3 & = & 0 \\ n_2 : & 0 & \oplus_2 & 2 & \oplus_0 & -1 & \oplus_0 & (k-1) & \cdot & -1 & \oplus_0 & 0 & = & 0 \\ n_3 : & 1 & \oplus_0 & -2 & \oplus_0 & 0 & \oplus_0 & (k-1) & \cdot & 0 & \oplus_0 & 0 & = & 0 \\ n_4 : & 0 & \oplus_1 & 0 & \oplus_0 & 0 & \oplus_0 & (k-1) & \cdot & 0 & \oplus_0 & 0 & = & 0 \end{array}$$

Satisfiable Assignment: $k = 2$, unrolling the loop twice

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Tool

We implement our approach in a reachability checker named CUTR¹². It uses Z3 as the Presburger solver.

Benchmark

124 BPs, 56 of which are safe

BP	min.	max.
S	5	257
L	14	4097
R	18	20608

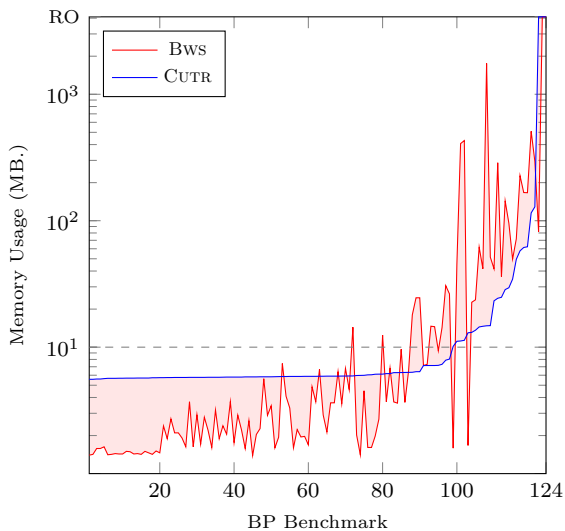
¹ CUTR “=” **C**oncolic **U**nbounded-**T**hread **R**eachability analysis.

² Download me 😊:

- ▶ benchmark & executable:
<http://www.ccs.neu.edu/home/lpzun/cutr>
- ▶ source code:
<https://github.com/lpzun/cutr>

Experimental Evaluation

Evaluation on Memory



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Our approach




- slices a concurrent system into paths — **pathwise analysis**,
- reduces reachability to satisfiability — **symbolic analysis**,
- successfully accelerates a widely-applicable BWS.

Future work

- symbolically summarize paths with nested loops;
- apply pathwise analysis and loop summaries to other infinite-state search algorithms, like [A. Kaiser, 2012].

Thank You

References

-  R. M. Karp and R. E. Miller, “Parallel program schemata,” *J. Comput. Syst. Sci.*, 1969.
-  P. A. Abdulla, “Well (and better) quasi-ordered transition systems,” *Bulletin of Symbolic Logic*, 2010.
-  A. Kaiser, D. Kroening, and T. Wahl, “Efficient coverability analysis by proof minimization,” in *CONCUR*, 2012.