

DS 4400

Machine Learning and Data Mining I Spring 2022

Alina Oprea

Associate Professor

Khoury College of Computer Science

Northeastern University

February 9 2022

Announcements

- Will start grading HW 1
- Will release HW 2 this week
- Midterm exam on March 2
- Project proposal on March 7
 - Will release some resources (datasets, project ideas)

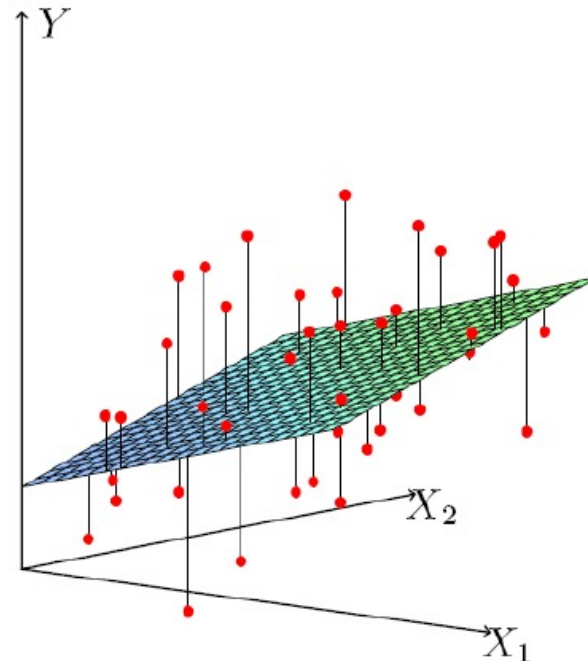
Outline

- Non-linear regression
 - Polynomial regression
 - Cubic, spline regression
- Regularization
 - Ridge regression
 - Lasso regression
- Classification
 - K Nearest Neighbors (kNN)
 - Bias-Variance tradeoff

Multiple Linear Regression

- Dataset: $x_i \in R^d, y_i \in R$
- Hypothesis $h_{\theta}(x) = \theta^T x$
- $MSE = \frac{1}{N} \sum (\theta^T x_i - y_i)^2$ Loss / cost

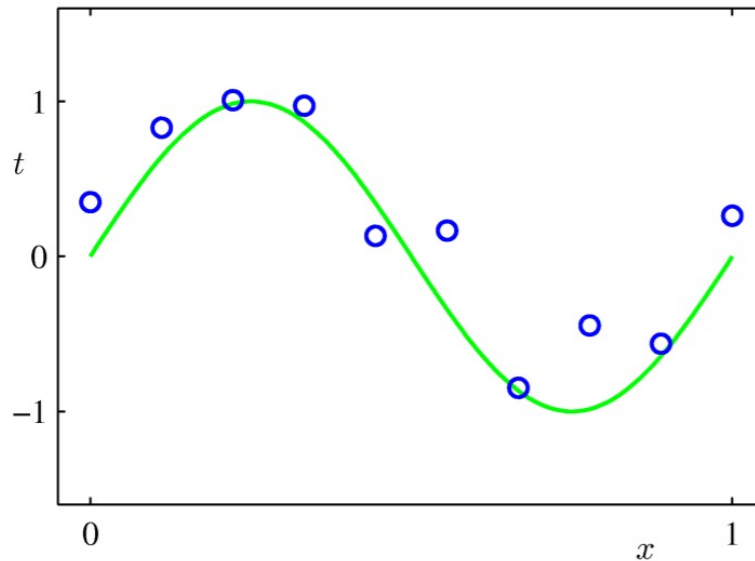
$$\theta = (X^T X)^{-1} X^T y$$



Polynomial Regression

- Polynomial function on single feature

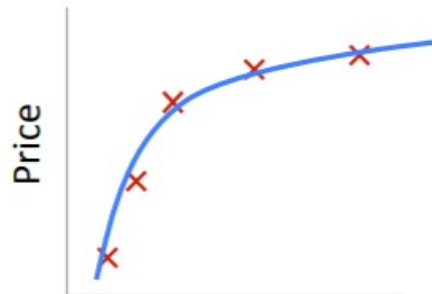
$$- h_{\theta}(x) = \theta_0 + \theta_1 x + \dots + \theta_p x^p$$



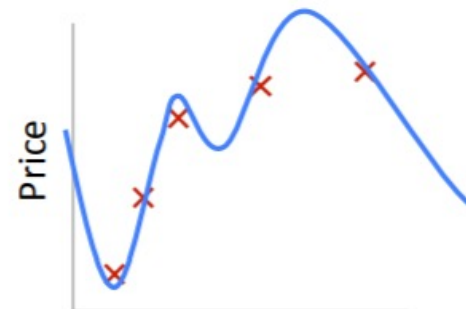
Polynomial Regression



Size
 $\theta_0 + \theta_1 x$
Underfitting
(high bias)



Size
 $\theta_0 + \theta_1 x + \theta_2 x^2$
Correct fit



Size
 $\theta_0 + \theta_1 x + \theta_2 x^2 + \theta_3 x^3 + \theta_4 x^4$
Overfitting
(high variance)

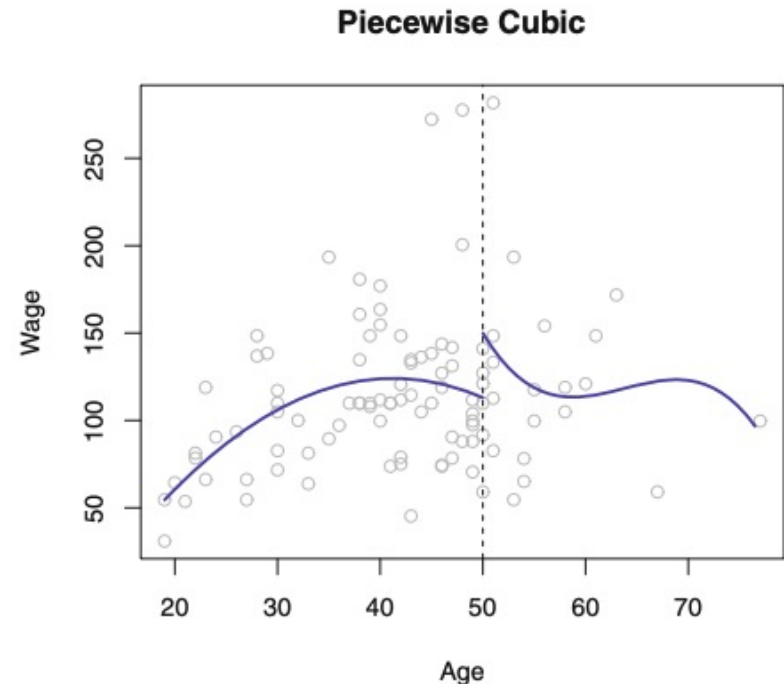
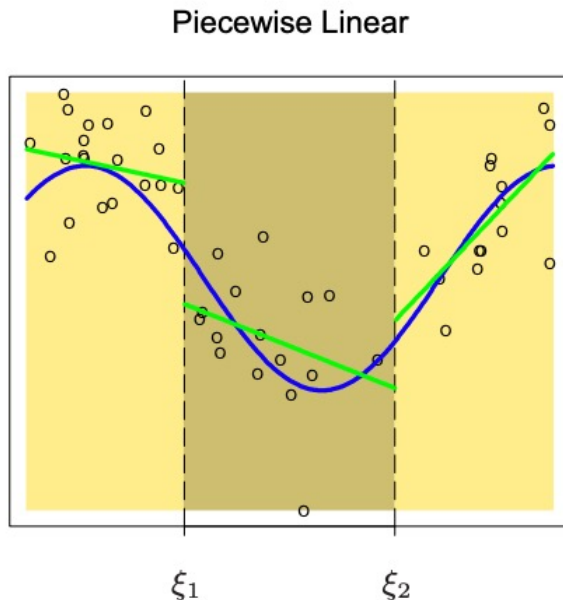
- Typically to avoid overfitting $d \leq 4$

Polynomial Regression Training

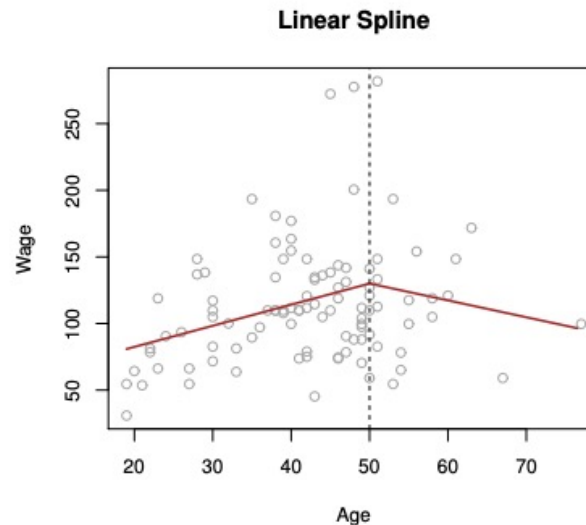
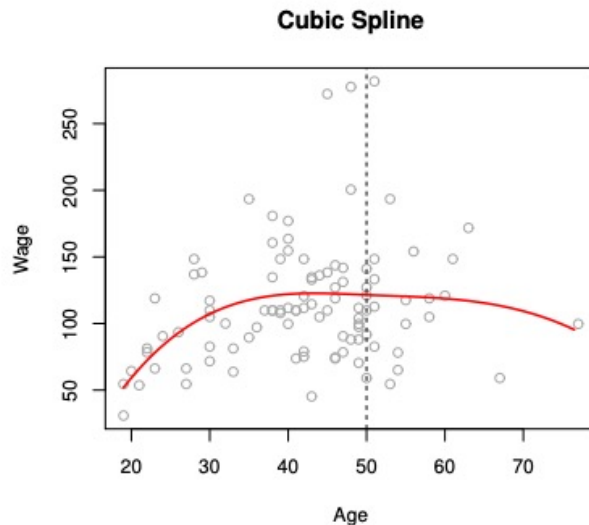
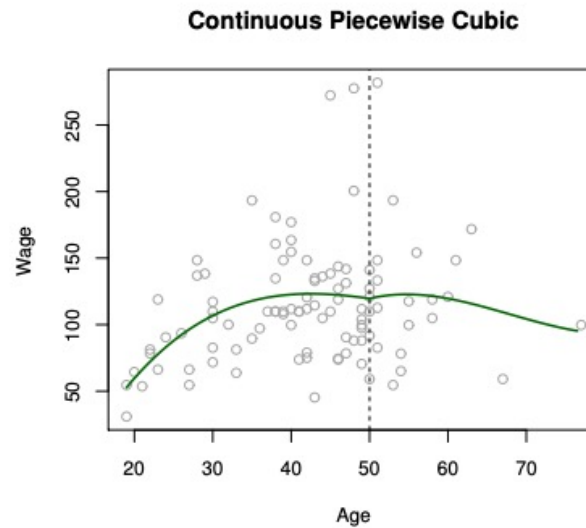
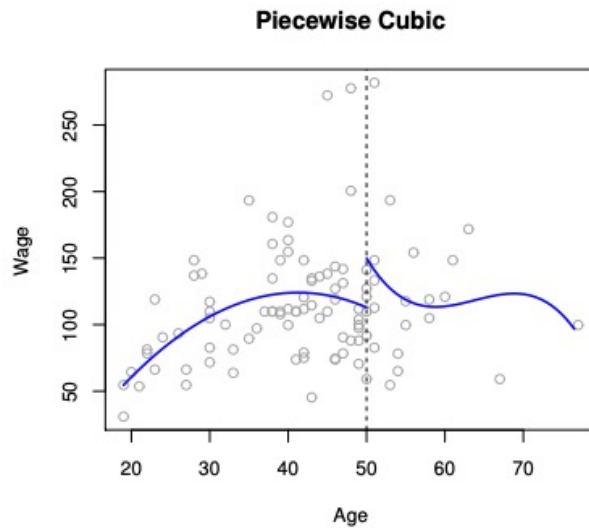
- Simple Linear Regression
- $h_{\theta}(x) = \theta_0 + \theta_1 x + \dots + \theta_p x^p$
- How to train model?

Piecewise Polynomial

- Divide the space into regions
- Polynomial regression on each region
 - Linear piecewise (degree 1), quadratic piecewise (degree 2), cubic piecewise (degree 3)

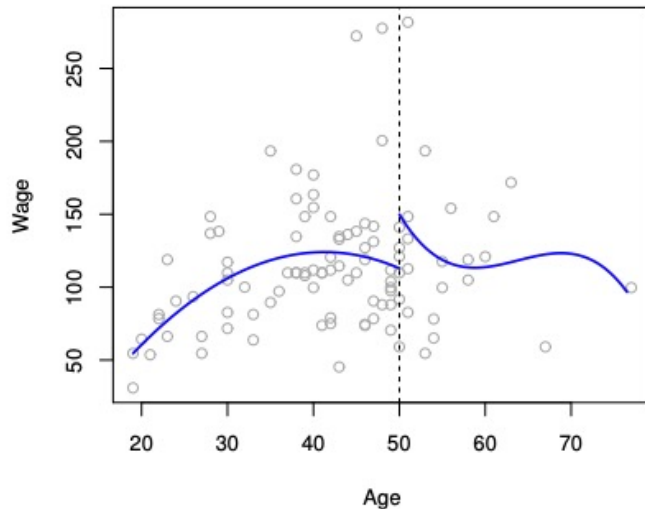


Piecewise and spline regression



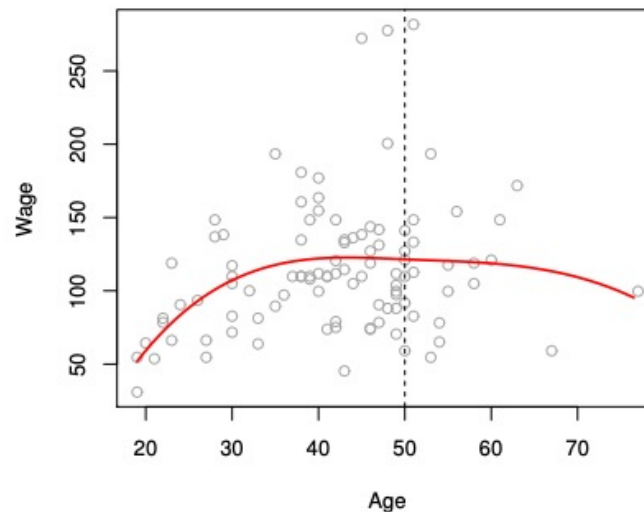
Piecewise polynomial vs Regression spline

Piecewise Cubic



1 **break** at **Age** = 50

Cubic Spline

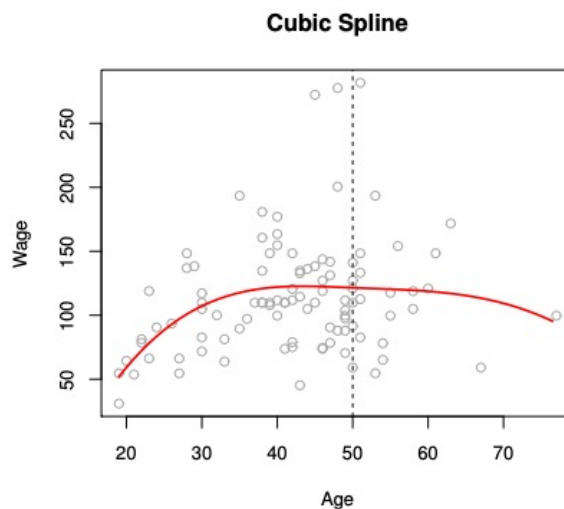


1 **knot** at **Age** = 50

Definition: Cubic spline

A **cubic spline** with **knots** at x -values ξ_1, \dots, ξ_K is a **continuous piecewise cubic polynomial** with *continuous derivatives* and *continuous second derivatives* at each knot.

Cubic splines



- Turns out, **cubic splines** are sufficiently **flexible** to *consistently* estimate smooth regression functions f
- You can use higher-degree splines, but *there's no need to*
- To fit a cubic spline, we just need to pick the **knots**

Additive Models

- Multiple Linear Regression Model

$$- y_i = \theta_0 + \theta_1 x_1 + \cdots + \theta_d x_d$$

- Additive Models

$$- y_i = \theta_0 + f_1(x_1) + \cdots + f_d(x_d)$$

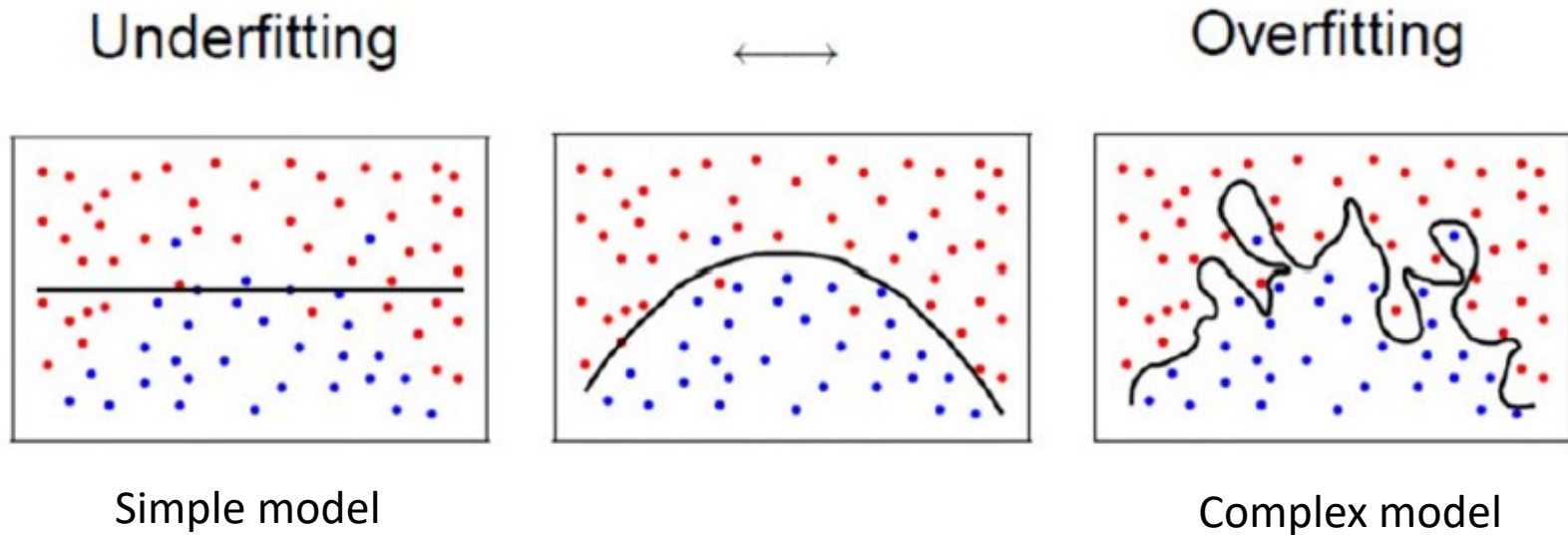
- Can instantiate functions f with:

- Linear functions: $f_i(x_i) = \theta_i x_i$

- Quadratic: $f_i(x_i) = \theta_i^1 x_i + \theta_i^2 x_i^2$

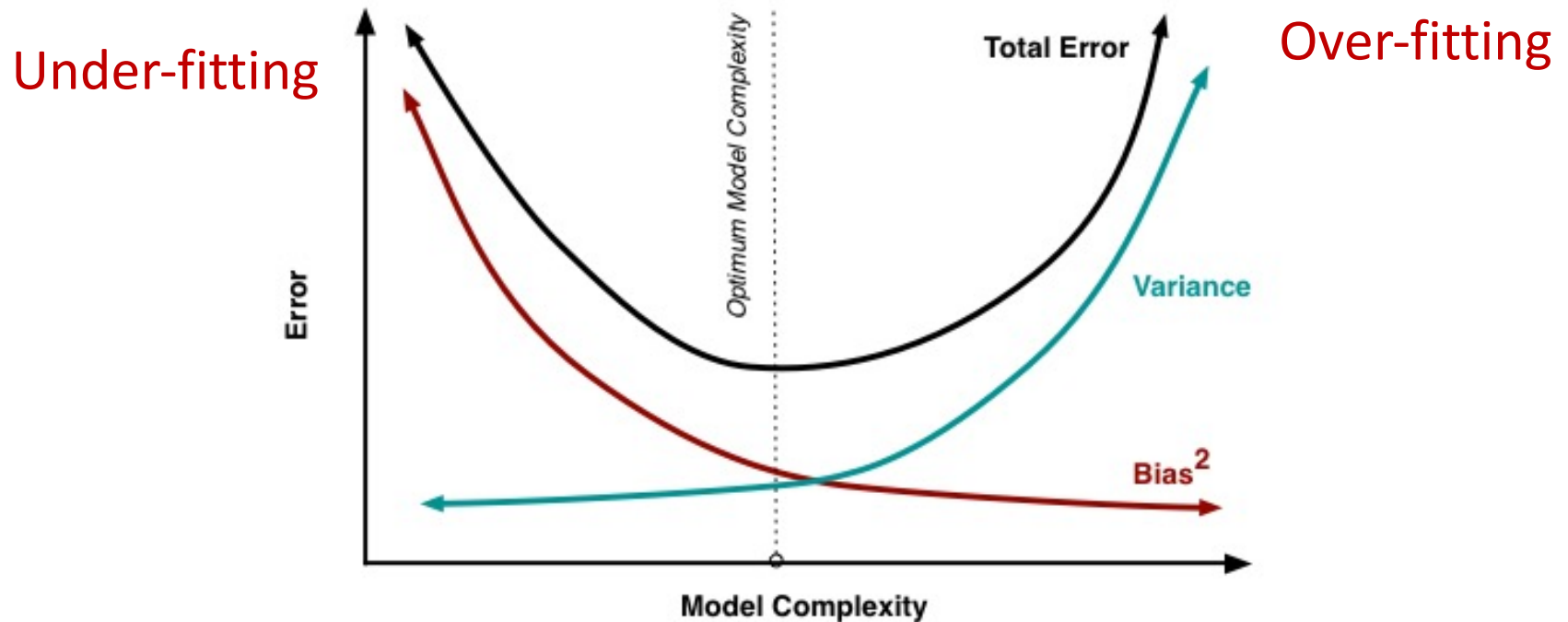
- Cubic: $f_i(x_i) = \theta_i^1 x_i + \theta_i^2 x_i^2 + \theta_i^3 x_i^3$

Generalization in ML



- Goal is to generalize well on new testing data
- Risk of overfitting to training data

Bias-Variance Tradeoff



- Bias = Difference between estimated and true models
- Variance = Model difference on different training sets

MSE is proportional to Bias + Variance

Regularization

- A method for automatically controlling the complexity of the trained model
- Goals
 - Reduce model complexity
 - Reduce variance
 - Mitigate the bias-variance tradeoff
- Main techniques
 - Modify loss function to account for regularization term (Ridge, Lasso)
 - Perform feature selection and fit model on subset of features

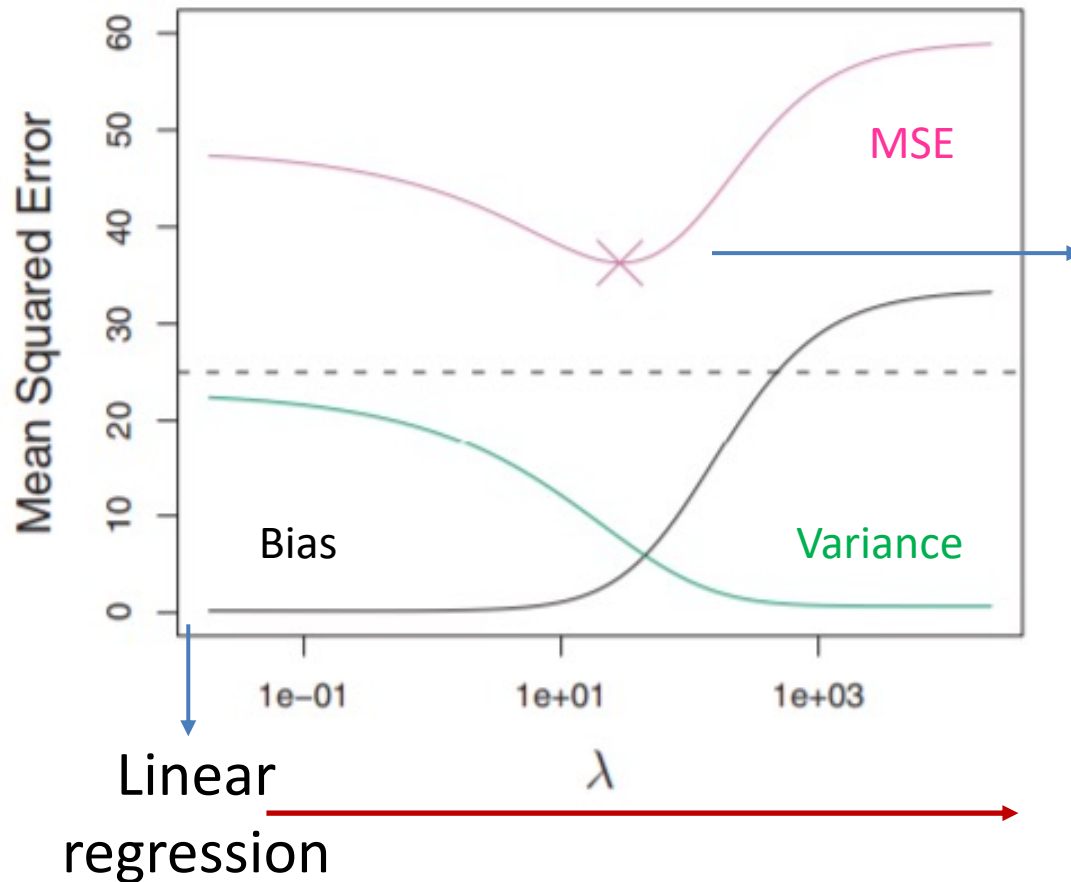
Ridge regression

- Linear regression objective function

$$J(\theta) = \underbrace{\sum_{i=1}^N [h_{\theta}(x_i) - y_i]^2}_{\text{model fit to data}} + \underbrace{\lambda \sum_{j=1}^d \theta_j^2}_{\text{regularization}}$$

- λ is the regularization parameter ($\lambda \geq 0$)
 - No regularization on θ_0 !
- If $\lambda = 0$, we train linear regression
 - If λ is large, the coefficients will shrink close to 0

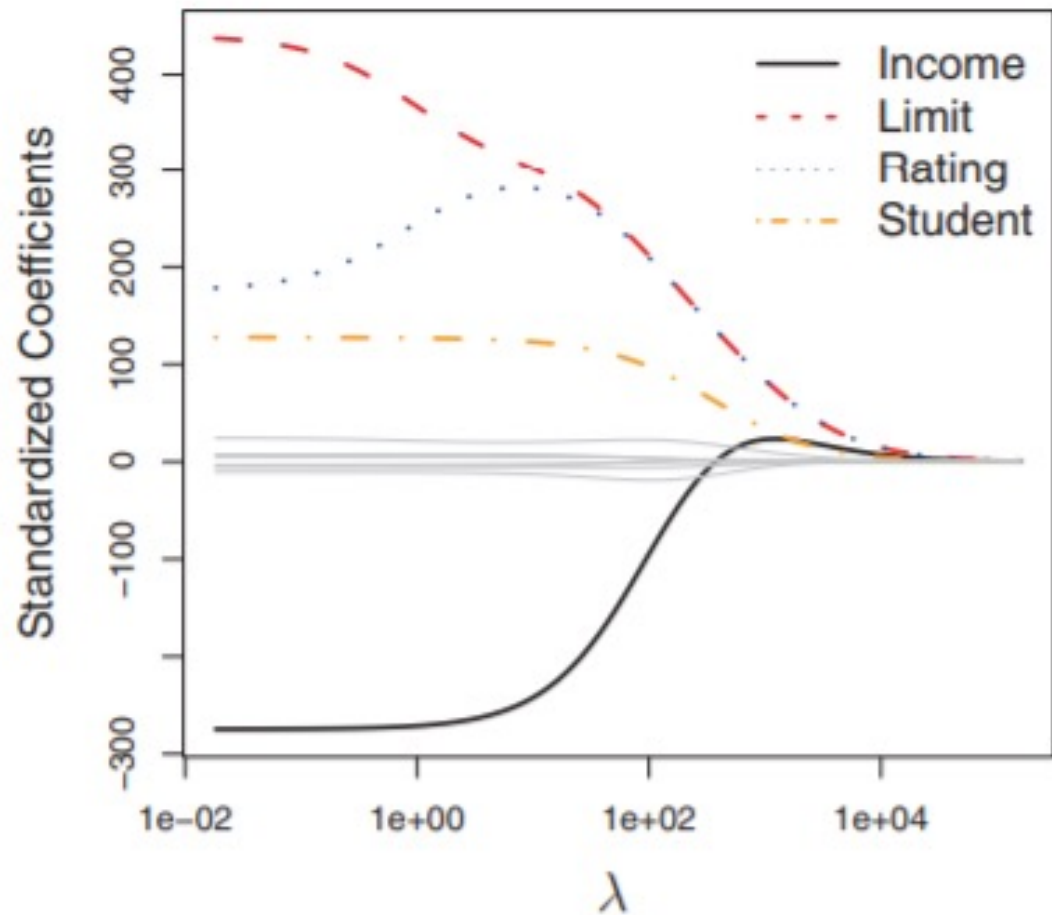
Bias-Variance Tradeoff



Optimal
Ridge regression

Reduced model
complexity

Coefficient shrinkage



Predict credit card balance

GD for Ridge Regression

Min Loss

$$J(\theta) = \sum_{i=1}^N [h_{\theta}(x_i) - y_i]^2 + \lambda \sum_{j=1}^d \theta_j^2$$

Gradient update: $\theta_0 \leftarrow \theta_0 - \alpha \sum_{i=1}^N (h_{\theta}(x_i) - y_i)$

$$\theta_j \leftarrow \theta_j - \alpha \sum_{i=1}^N (h_{\theta}(x_i) - y_i) x_{ij} - \underbrace{\alpha \lambda \theta_j}_{\text{Regularization}}$$

$$\theta_j \leftarrow \theta_j (1 - \alpha \lambda) - \alpha \sum_{i=1}^N (h_{\theta}(x_i) - y_i) x_{ij}$$

Lasso Regression

$$J(\theta) = \underbrace{\sum_{i=1}^N (h_{\theta}(x_i) - y_i)^2}_{\text{Squared Residuals}} + \lambda \underbrace{\sum_{j=1}^d |\theta_j|}_{\text{Regularization}}$$

- L1 norm for regularization
- Results in sparse coefficients
- Issue: gradients cannot be computed around 0
- Method of sub-gradient optimization

Alternative Formulations

- Ridge

- L2 Regularization

- $\min_{\theta} \sum_{i=1}^N [h_{\theta}(x_i) - y_i]^2$ subject to $\sum_{j=1}^d |\theta_j|^2 \leq \epsilon$

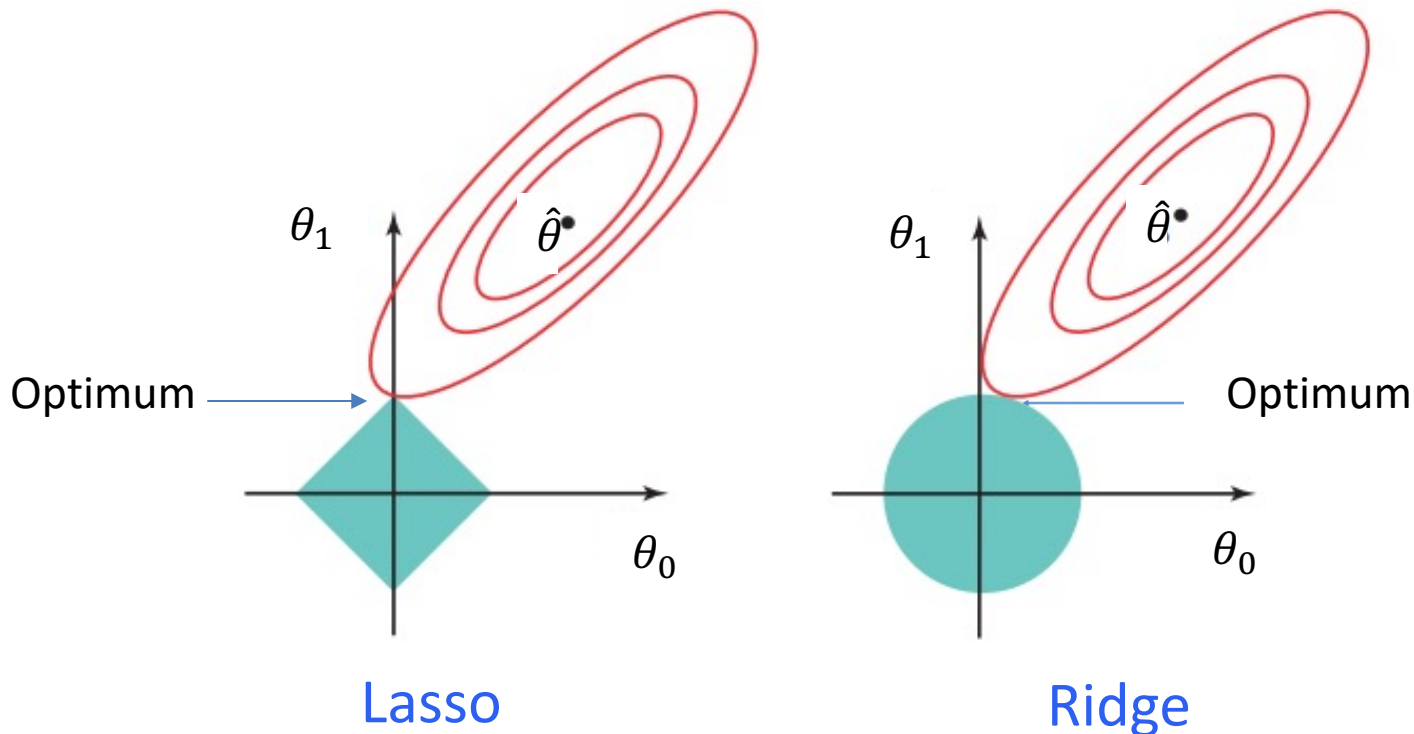
- Lasso

- L1 regularization

- $\min_{\theta} \sum_{i=1}^N [h_{\theta}(x_i) - y_i]^2$ subject to $\sum_{j=1}^d |\theta_j| \leq \epsilon$

Lasso vs Ridge

- Ridge shrinks all coefficients
- Lasso sets some coefficients at 0 (sparse solution)
 - Perform feature selection



Ridge vs Lasso

- Both methods can be applied to any loss function (regression or classification)
- In both methods, value of regularization parameter λ needs to be adjusted
- Both reduce model complexity

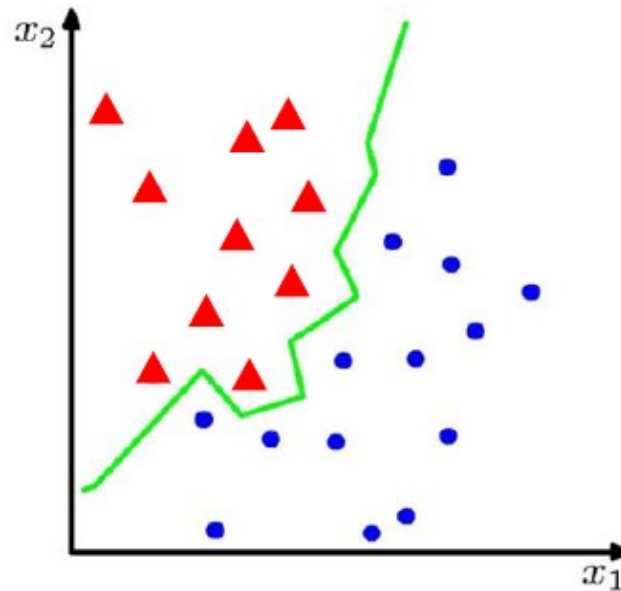
- **Ridge**

- + Differentiable objective
- + Gradient descent converges to global optimum
- Shrinks all coefficients

- **Lasso**

- Gradient descent needs to be adapted
- + Results in sparse model
- + Can be used for feature selection in large dimensions

Classification



Binary or
discrete

- Suppose we are given a training set of N observations

$$\{x_1, \dots, x_N\} \text{ and } \{y_1, \dots, y_N\}, x_i \in R^d, y_i \in \{0, 1\}$$

- Classification problem is to estimate $f(x)$ from this data such that

$$f(x_i) = y_i$$

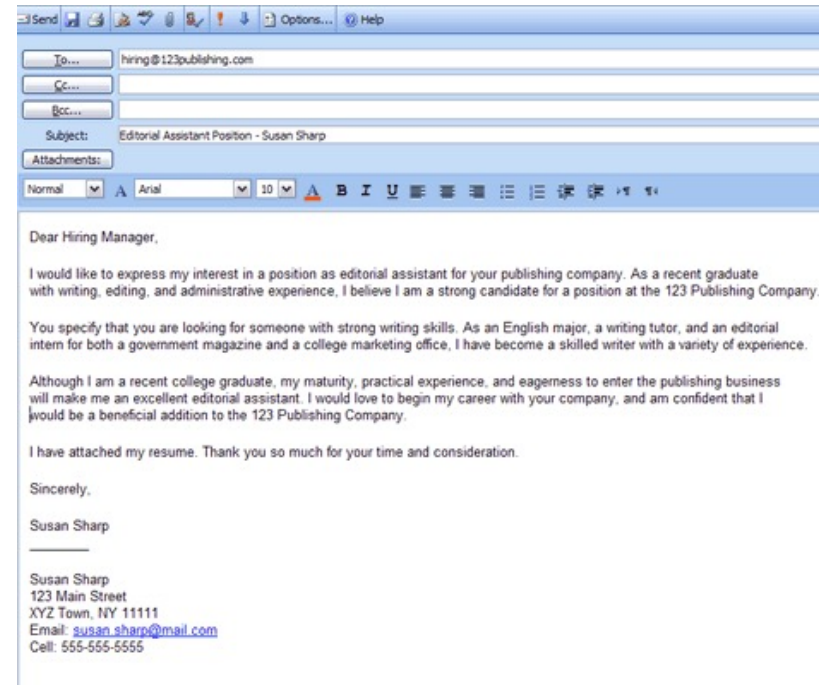
Example 1: Binary classification

Classifying spam email



Content-related features

- Use of certain words
- Word frequencies
- Language
- Sentence



Structural features

- Sender IP address
- IP blacklist
- DNS information
- Email server
- URL links (non-matching)

Binary classification: SPAM or HAM

Example 2: Multi-class classification

Image classification

airplane



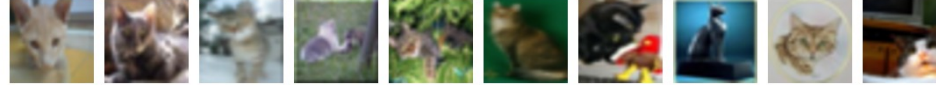
automobile



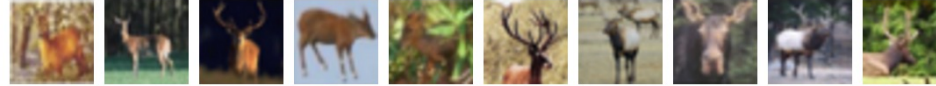
bird



cat



deer



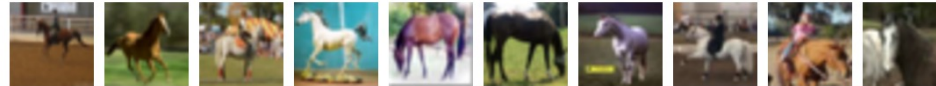
dog



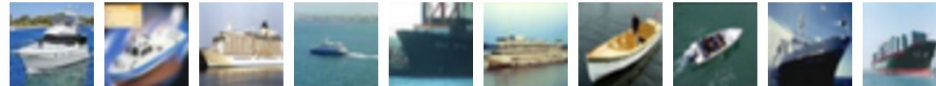
frog



horse



ship



truck



Multi-class classification

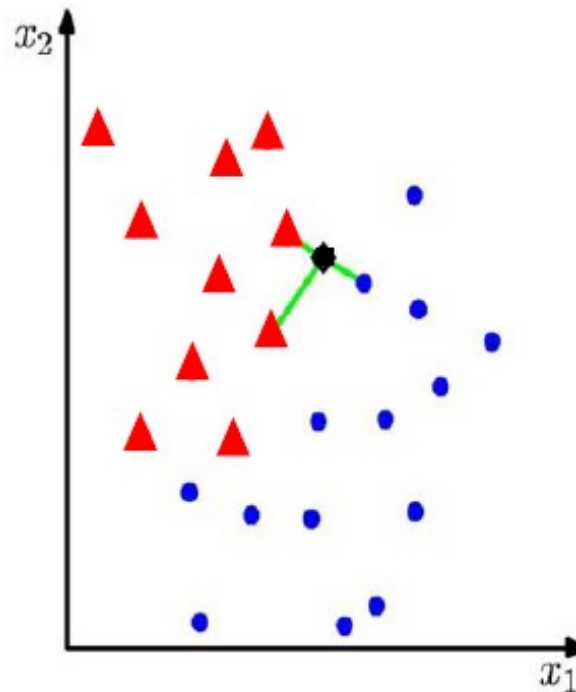
K Nearest Neighbour (K-NN) Classifier

Algorithm

- For each test point, x , to be classified, find the K nearest samples in the training data
- Classify the point, x , according to the majority vote of their class labels

e.g. $K = 3$

- applicable to multi-class case



Distance Metrics

- Euclidean Distance

$$\sqrt{\sum_{i=1}^k (x_i - y_i)^2}$$

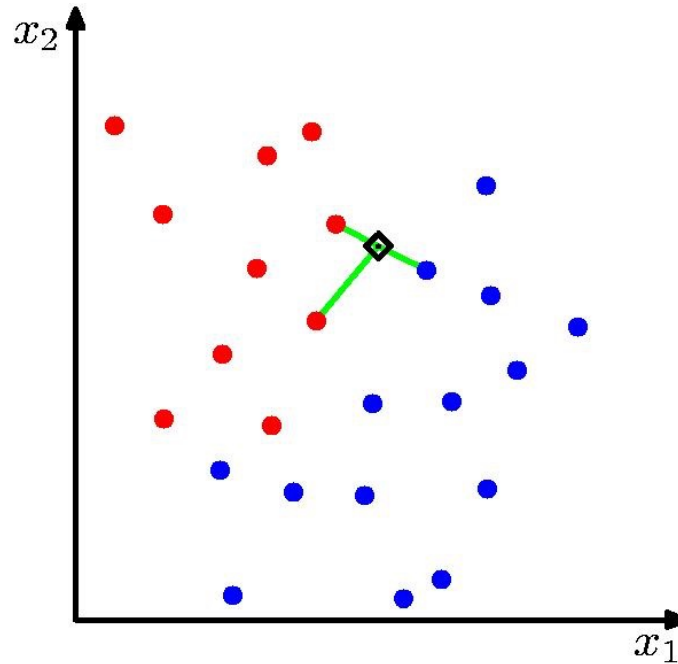
- Manhattan Distance

$$\sum_{i=1}^k |x_i - y_i|$$

- Minkowski Distance

$$\left(\sum_{i=1}^k (|x_i - y_i|)^q \right)^{\frac{1}{q}}$$

kNN



- Algorithm (to classify point x)
 - Find k nearest points to x (according to distance metric)
 - Perform majority voting to predict class of x
- Properties
 - Does not learn any model in training!
 - Instance learner (needs all data at testing time)



Acknowledgements

- Slides made using resources from:
 - Andrew Ng
 - Eric Eaton
 - David Sontag
- Thanks!