#### DS 4400

# Machine Learning and Data Mining I Spring 2021

Alina Oprea
Associate Professor
Khoury College of Computer Science
Northeastern University

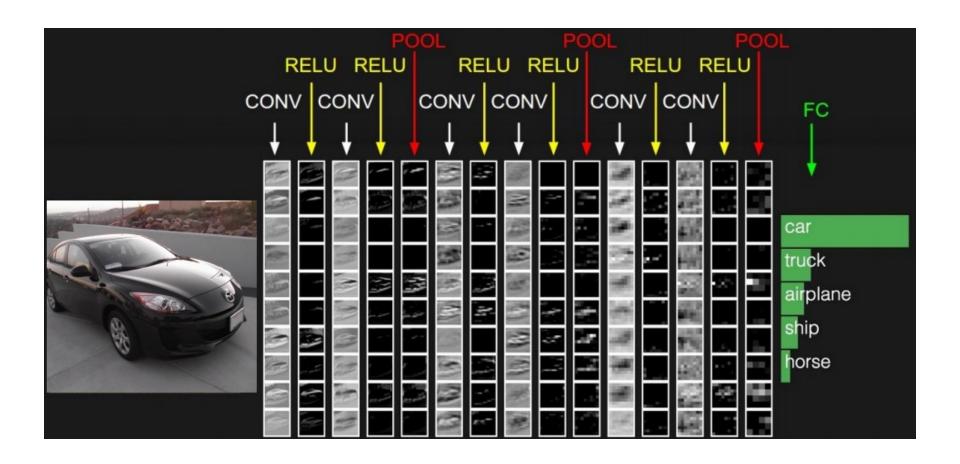
#### Outline

- Convolutional neural networks
  - Max pooling
  - Estimating parameters
- Architectures for convolutional networks
- Lab in Keras on convolutional networks
- Representing Boolean functions
- Regularization
- Transfer learning

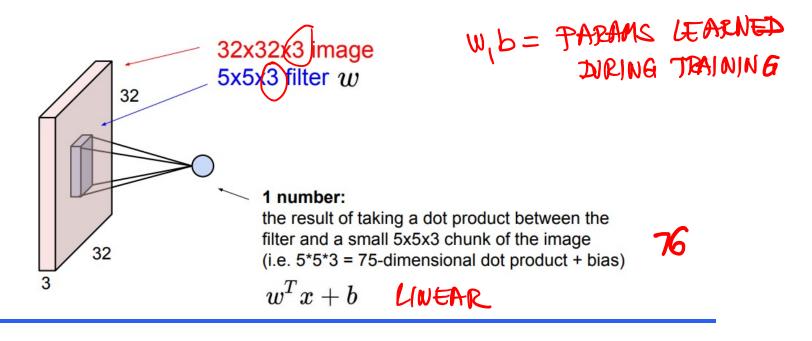
#### **Convolutional Nets**

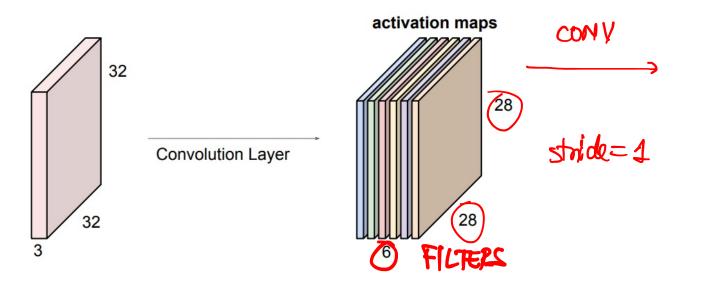
- Particular type of Feed-Forward Neural Nets
  - Invented by [LeCun 89]
- Applicable to data with natural grid topology
  - Time series
  - Images
- Use convolutions on at least one layer
  - Convolution is a linear operation that uses local information
  - Also use pooling operation
  - Used for dimensionality reduction and learning hierarchical feature representations

#### **Convolutional Nets**



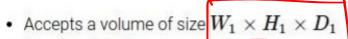
# **Convolution Layer**





# Summary: Convolution Layer

Summary. To summarize, the Conv Layer:



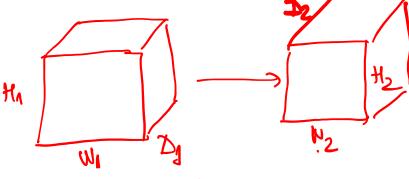
- Requires four hyperparameters:
  - Number of filters K.
  - their spatial extent F,
  - the stride S,
  - the amount of zero padding P.

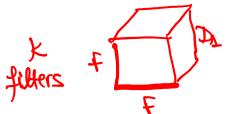


$$W_2 = (W_1 - F + 2P)/S + 1$$

$$W_2 = (W_1 - F + 2P)/S + 1$$
  
 $H_2 = (H_1 - F + 2P)/S + 1$  (i.e. width and height are computed equally by symmetry)  
 $D_2 = K$ 

- With parameter sharing, it introduces  $F \cdot F \cdot D_1$  weights per filter, for a total of  $(F \cdot F \cdot D_1) \cdot K$  weights and K biases.
- In the output volume, the d-th depth slice (of size  $W_2 \times H_2$ ) is the result of performing a valid convolution of the d-th filter over the input volume with a stride of S, and then offset by d-th bias.





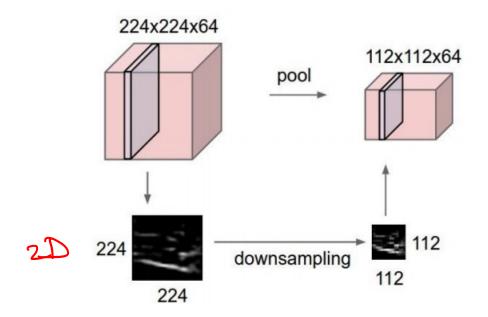
# Convolution layer: Takeaways

- Convolution is a linear operation
  - Reduces parameter space of Feed-Forward Neural Network considerably
  - Capture locality of pixels in images
  - Smaller filters need less parameters
  - Multiple filters in each layer (computation can be done in parallel)
- Convolutions are followed by activation functions
  - Typically ReLU  $(x) = \max(0, x)$

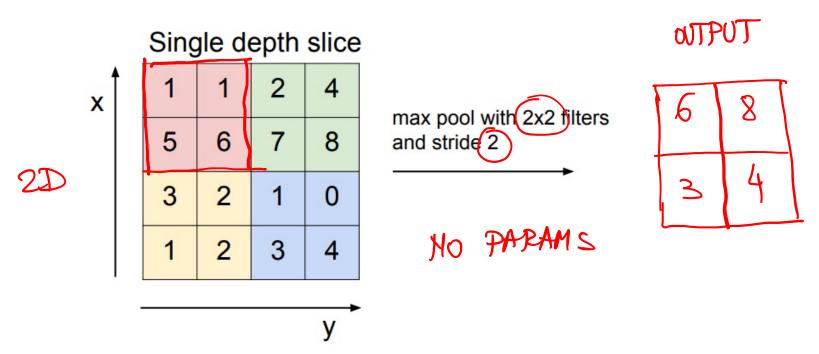
# Pooling layer

#### Pooling layer

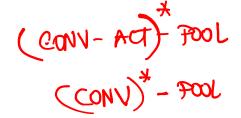
- makes the representations smaller and more manageable
- operates over each activation map independently:



# **Max Pooling**



# Max Pooling



#### Single depth slice

	_		•	
X	1	1	2	4
	5	6	7	8
	3	2	1	0
	1	2	3	4

max pool	with	2x2	filters
and stride	2		



NO PADDING.

- Accepts a volume of size  $W_1 imes H_1 imes D_1$
- · Requires three hyperparameters:
  - their spatial extent F,
  - · the stride S.
- Produces a volume of size  $W_2 imes H_2 imes D_2$  where:  $\circ \ W_2 = (W_1 F)/S + 1$   $\circ \ H_2 = (H_1 F)/S + 1$

$$W_2 = (W_1 - F)/S + 1$$

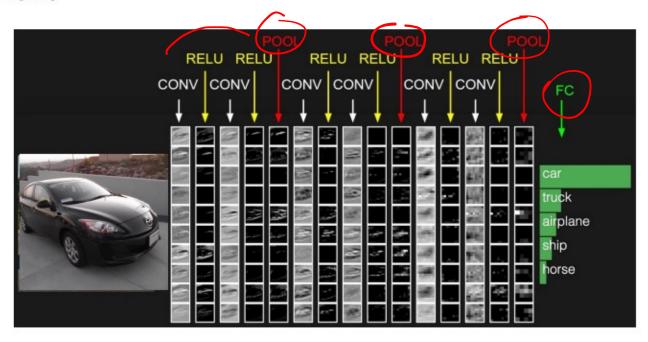
$$H_2 = (H_1 - F)/S + 1$$

- · Introduces zero parameters since it computes a fixed function of the input
- Note that it is not common to use zero-padding for Pooling layers

#### **Convolutional Nets**

#### Fully Connected Layer (FC layer)

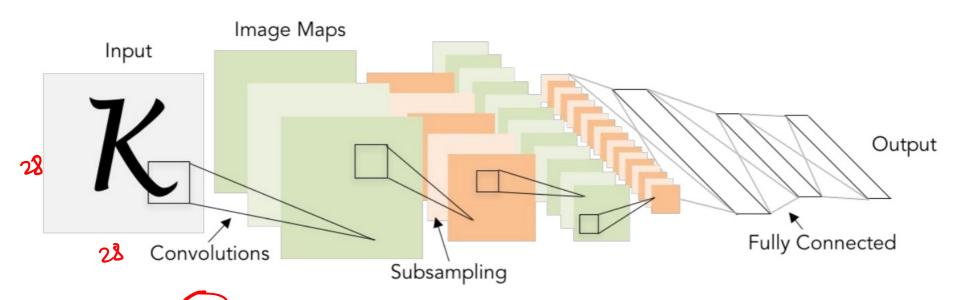
 Contains neurons that connect to the entire input volume, as in ordinary Neural Networks



 FC layers are usually at the end, after several Convolutions and Pooling layers

#### LeNet 5

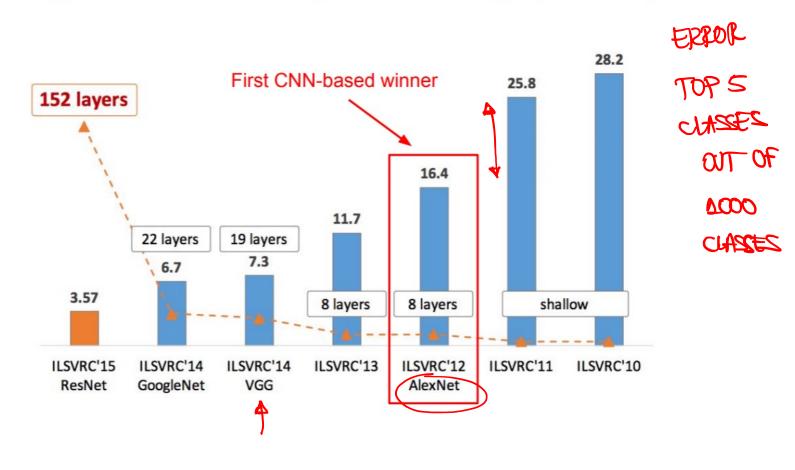
[LeCun et al., 1998]



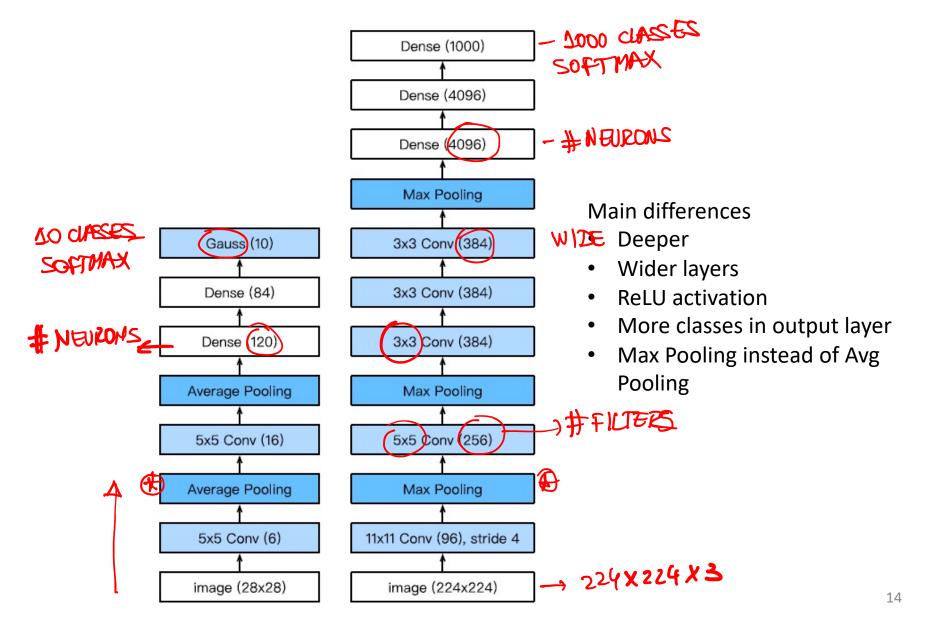
Conv filters were 5x5, applied at stride 1
Subsampling (Pooling) layers were 2x2 applied at stride 2
i.e. architecture is [CONV-POOL-CONV-POOL-FC-FC]

# History

ImageNet Large Scale Visual Recognition Challenge (ILSVRC) winners



# LeNet (left) and AlexNet (right)



#### **VGGNet**

#### Case Study: VGGNet

[Simonyan and Zisserman, 2014]

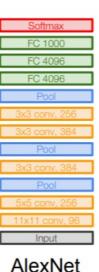
#### Small filters, Deeper networks

8 layers (AlexNet)
-> 16 - 19 layers (VGG16Net)

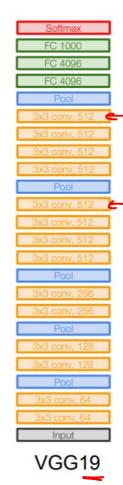
Only 3x3 CONV stride 1, pad 1 and 2x2 MAX POOL stride 2

11.7% top 5 error in ILSVRC'13 (ZFNet)

-> 7.3% top 5 error in ILSVRC'14







#### Lab: Load Data

```
def load data matrix():
    print("Loading data")
    (X train, y train), (X test, y test) = mnist.load data()
    X train = X train.astype('float32')
    X test = X test.astype('float32')
    # Normalize
    X train /= 255
    X test /= 255
    y train = np utils.to categorical(y train, 10)
    y test = np utils.to categorical(y test, 10)
    X \text{ train} = \text{np.reshape}(X \text{ train, } (60000, 28, 28, 1))
                                                                                Matrix
    X \text{ test} = \text{np.reshape}(X \text{ test, } (10000, 28, 28, 1))
                                                                                 form
    print("Data loaded")
                                                         28 1 28 1 4
    return [X train, X test, y train, y test]
```

#### Model Architecture

#### #FILTEPS

```
SIZE OF HUTTR
def init model cnn():
    print("Compiling Model")
    model = Sequential()
                                        input shape=(28, 28, 1)))
    model.add(layers.Conv2D(10)
    model.add(Activation('relu'))
    model.add(MaxPooling2D(pool_size=(2, 2)))
    model.add(layers.Conv2D(5) (3,3)))
    model.add(Activation('relu'))
    model.add(MaxPooling2D(pool size=(2, 2)))
                                  VECTOR
    model.add(layers.Flatten())
    model.add(layers.Dense(64))
                                    FC
    model.add(Activation('relu'))
                                                           model and layers. Jeuse (1)

(Activation ('sigmoid')
                                     SOFTMAX
    model.add(layers.Dense(10))
    model.add(Activation('softmax'))
 rms = RMSprop()
    model.compile(loss='categorical crossentropy', optimizer=rms)
                                                                    metrics=['accuracy'])
    return model
```

# **Number of Parameters**

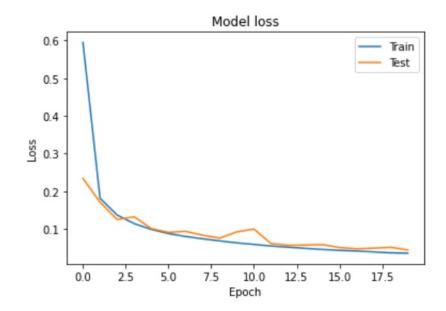
```
INFUT: 22X28X1
• CONY 1 > FILTER: 3x3, 10 FILTERS
            OUTPUT SPEE: 26 X 26 X LD
            TARAMS: (3x3+1).10 = 100
• POOL 1: 2X2, OUTPUT SIZE: 13X13X10
                                                     STRIDE=2
             PARAMS: ()
 · CONV 2: 5 FILTERS, 3X3 X10
             PARAMS: (3x3x10+1) x 5 = 455
                          FILTER BIAS #FILTERS
            OUTPUT SIZE: 5X5X5
  • POOL 2:
                        & VECTOR
               O : 2MAYAF
   • FLATTEN: OUTPUT SIZE 125
                         425 \times 64 + 64 = 8064
   • FC 64: OUTPUT SHE 64
                        VD.
   · FC SO: OUTPUT
                          64\times10+10=620
                 TARAMS
```

# **Model Summary**

Layer (type)	Output Shape	Param #
conv2d_12 (Conv2D)	(None, 26, 26, 10)	100
activation_49 (Activation)	(None, 26, 26, 10)	0
max_pooling2d_2 (MaxPooling2	(None, 13, 13, 10)	0
conv2d_13 (Conv2D)	(None, 11, 11, 5)	455
activation_50 (Activation)	(None, 11, 11, 5)	0
max_pooling2d_3 (MaxPooling2	(None, 5, 5, 5)	0
flatten_6 (Flatten)	(None, 125)	0
dense_43 (Dense)	(None, 64)	8064
activation_51 (Activation)	(None, 64)	0
dense_44 (Dense)	(None, 10)	650
activation_52 (Activation)	(None, 10)	0
Total params: 9,269 Trainable params: 9,269 Non-trainable params: 0		

#### Results

Network's test loss and accuracy:[0.04450253024697304, 0.9865999817848206]

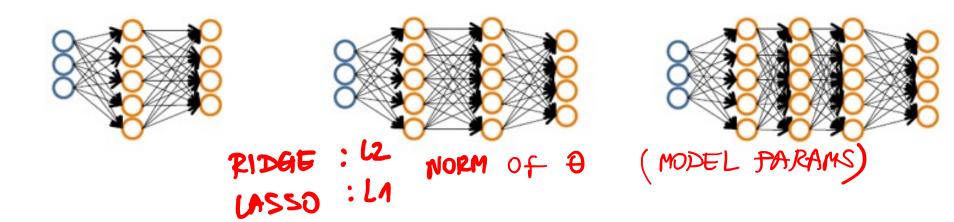


NO OVERFITTING

# **Summary CNNs**

- Convolutional Nets are Feed-Forward Networks with at least one convolution layer and optionally max pooling layers
- Convolutions enable dimensionality reduction, are translation invariant and exploit locality
- Much fewer parameters relative to Feed-Forward Neural Networks
  - Deeper networks with multiple small filters at each layer is a trend
- Fully connected layer at the end (fewer parameters)
- Learn hierarchical feature representations
  - Data with natural grid topology (images, maps)
- Reached human-level performance in ImageNet in 2014

# Overfitting



- The larger the network, the higher the capacity (more model parameters)
- But also more prone to overfitting!

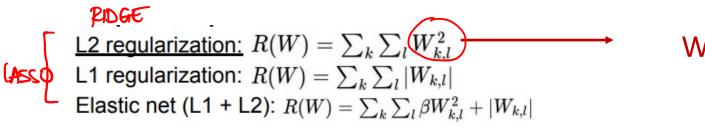
# Regularization

$$L(W) = \frac{1}{N} \sum_{i=1}^{N} L_i(f(x_i, W), y_i) + \lambda R(W)$$

 $\lambda$  = regularization strength (hyperparameter)

**Data loss**: Model predictions should match training data

**Regularization**: Prevent the model from doing *too* well on training data



Weight decay

 When computing gradients of loss function, regularization term needs to be taken into account

## Dropout

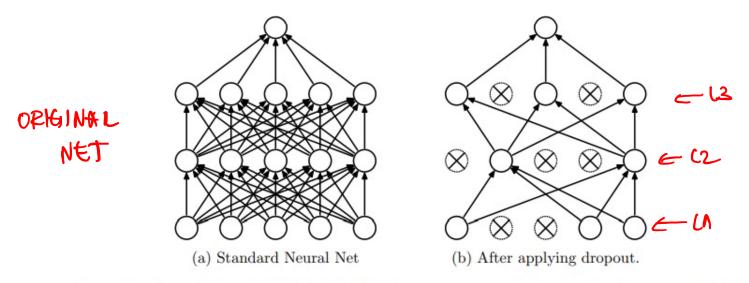


Figure 1: Dropout Neural Net Model. Left: A standard neural net with 2 hidden layers. Right: An example of a thinned net produced by applying dropout to the network on the left. Crossed units have been dropped.

- Regularization technique that has proven very effective for deep learning
- Srivastava et al. Dropout: A Simple Way to Prevent Neural Networks from Overfitting. Journal of Machine Learning Research 15, 2014

## Dropout

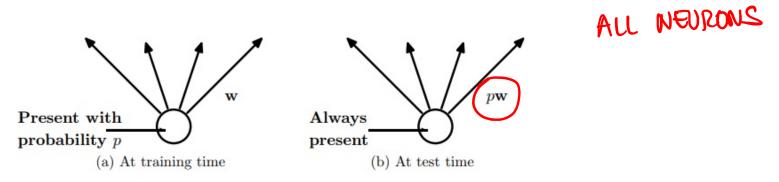


Figure 2: Left: A unit at training time that is present with probability p and is connected to units in the next layer with weights w. Right: At test time, the unit is always present and the weights are multiplied by p. The output at test time is same as the expected output at training time.

fraction p of neutrons participale in training; 1-p drop out

- At training time, sample a sub-network per epoch (batch) and learn weights
  - Keep each neuron with probability p
- At testing time, all neurons are there, but multiply weight by a factor of p

# **Dropout Implementation**

```
def init model():
     start time = time.time()
     print("Compiling Model")
    model = Sequential()
     # Hidden Layer 1
    model.add(Dense(500 input dim=784))
    model.add(Dropout(0.3))
    model.add(Activation('relu'))
                                                                 Dropout
     # Hidden Layer 2
    model.add(Dense(300))
                                                             regularization
    model.add(Dropout(0.3))
    model.add(Activation('relu'))
    model.add(Dense(10))
    model.add(Activation('softmax'))
     rms = RMSprop()
    model.compile(loss='categorical_crossentropy', optimizer=rms, metrics=['accuracy'])
     print("Model finished"+format(time.time() - start time))
     return model
```

#### Results on MNIST

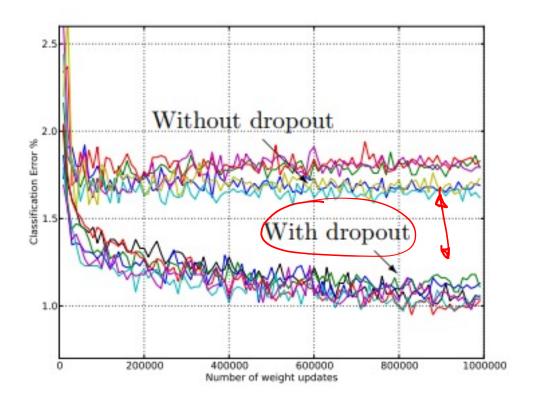


Figure 4: Test error for different architectures with and without dropout. The networks have 2 to 4 hidden layers each with 1024 to 2048 units.

# Acknowledgements

- Slides made using resources from:
  - Andrew Ng
  - Eric Eaton
  - David Sontag
  - Andrew Moore
  - Yann LeCun
- Thanks!