#### DS 4400

# Machine Learning and Data Mining I Spring 2021

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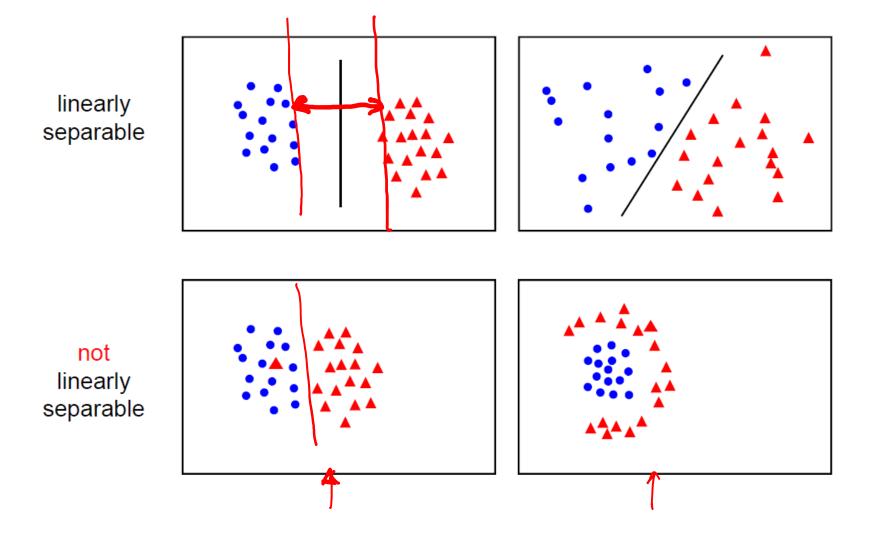
#### **Announcements**

- Midterm exams have been graded
- HW 4 is due next Friday, March 26
- Project milestone due on March 31
  - Template in Gradescope
- Final exam on Tuesday, April 6
  - Review on Thursday, April 1

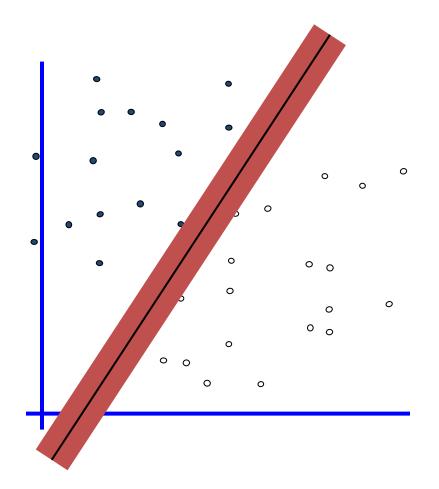
#### Outline

- Support Vector Machines
  - Non-linearly separable data
    - Support vector classifier
- Deep Learning
  - Motivation
  - Goals
- Deep Learning as representation learning
- Perceptron and its limitations

# Linear separability



#### Maximum Margin



Define the margin of a linear classifier as the width that the boundary could be increased by before hitting a data point.

Choose the maximum margin linear classifier: the linear classifier with the maximum margin.

## Maximum margin classifier

LINEARLY SEPARABLE

- Training data  $x_1, \dots, x_N$  with  $x_i = (x_{i1}, \dots, x_{id})^T$
- Labels are from 2 classes:  $y_i \in \{-1,1\}$

$$h_{+}(x) = \theta^{1}$$

maximize M 
$$h_{\theta}(x_i)$$

$$y_i(\theta_0 + \theta_1 x_{i1} + \cdots \theta_d x_{id}) \ge M \ \forall i$$

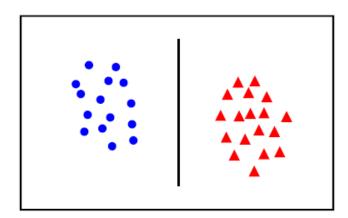
$$||\theta||_2 = 1$$

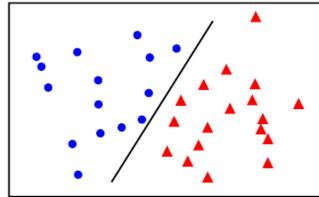
Normalization constraint (to have unique solution)

Each point is on the right side of hyperplane at distance  $\geq M$ 

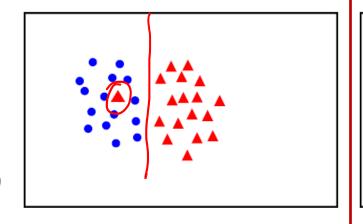
# Linear separability

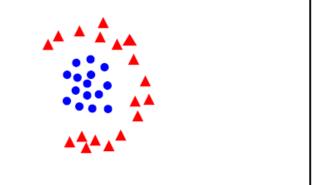
linearly separable





not linearly separable (but almost)





# Support vector classifier

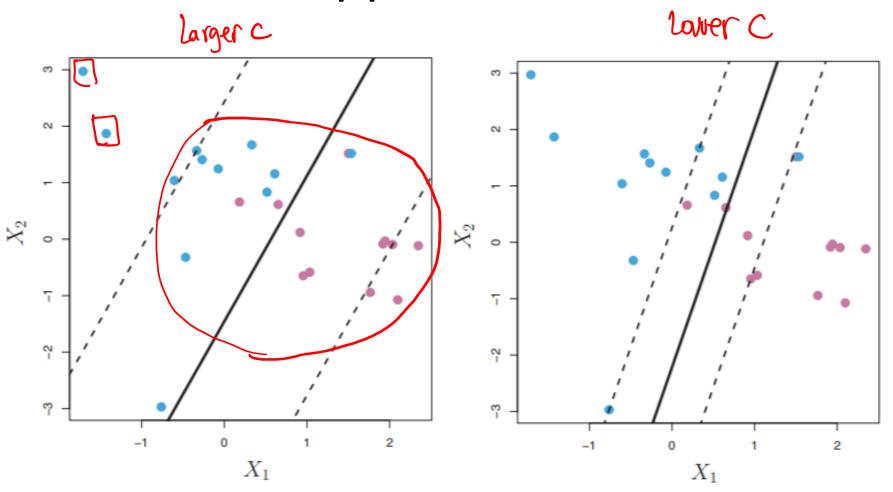


- Allow for small number of mistakes on training data
- Soft margin classifier | Linear SVM

$$\max \mathbf{M} \qquad \qquad \text{Tho}(\mathbf{K}i) \qquad \qquad \text{TPROR}$$
 
$$y_i \left(\theta_0 + \theta_1 x_{i1} + \cdots \theta_d x_{id}\right) \geq M(1 - \epsilon_i) \, \forall i$$
 
$$\left|\left|\theta\right|\right|_2 = 1$$
 
$$\epsilon_i \geq 0, \sum_i \epsilon_i \leq C \qquad \qquad \text{Slack}$$

Error Budgetr(Hyper-parameter)

## Support vectors



Support vectors: all points within the margin of the classifier

## Support vector classifier

$$S = ivdex$$
 for support nectors  $\in$  Training data  $xi$ ,  $i \in S =$  support nectors  $\in$  Training data

Just like in separable case, gives solution of the form:

$$hf(z) = \theta_0 + \sum_{i \in S} \alpha_i \langle z, x_i \rangle$$

di=weight for support vector Xi

Where  $\alpha_i \neq 0$  for support vectors (and  $\alpha_i = 0$  for all other training points) Linear SVM - States:

- This model is called
  - Support Vector Classifier (SVC)
  - Linear SVM
  - Soft-margin classifier

INSTANCE LEARNER

## Logistic Regression

$$J(\theta) = -\sum_{i=1}^{N} [y_i \log h_{\theta}(x_i) + (1 - y_i) \log (1 - h_{\theta}(x_i))]$$

Cost of a single instance:

$$cost (h_{\theta}(\mathbf{x}), y) = \begin{cases} -\log(h_{\theta}(\mathbf{x})) & \text{if } y = 1\\ -\log(1 - h_{\theta}(\mathbf{x})) & \text{if } y = 0 \end{cases}$$

Can re-write objective function as

$$J(oldsymbol{ heta}) = \sum_{i=1}^n \operatorname{cost} \left( h_{oldsymbol{ heta}}(x_i), y_i 
ight)$$

Cross-entropy loss

## Regularized Logistic Regression

$$J(\theta) = -\sum_{i=1}^{N} [y_i \log h_{\theta}(x_i) + (1 - y_i) \log (1 - h_{\theta}(x_i))]$$

We can regularize logistic regression exactly as before:

$$J_{ ext{regularized}}(m{ heta}) = J(m{ heta}) + \lambda \sum_{j=1}^d heta_j^2$$
 
$$= J(m{ heta}) + \lambda \|m{ heta}_{[1:d]}\|_2^2$$

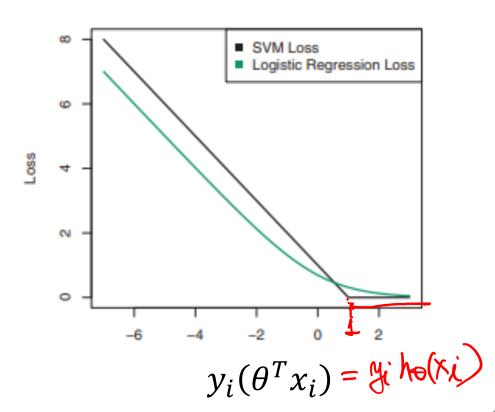
L2 regularization

## Hinge Loss

- Linear SVM:  $h_{\theta}(x_i) = \theta^T x_i \in \mathbb{R}$  ;  $\forall i \in \{-1,1\}$
- Optimization solution equivalent to:

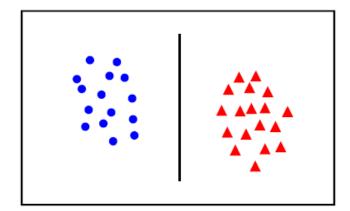
## Connection to Logistic Regression

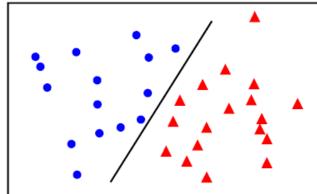
- Logistic regression
  - Cross-entropy loss
- SVM
  - Hinge loss



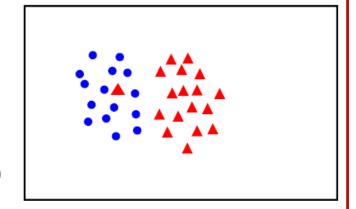
## Linear separability

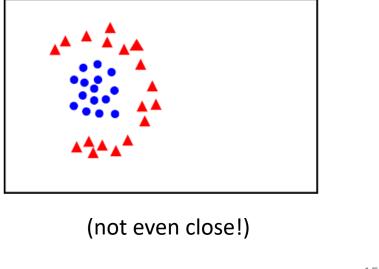
linearly separable



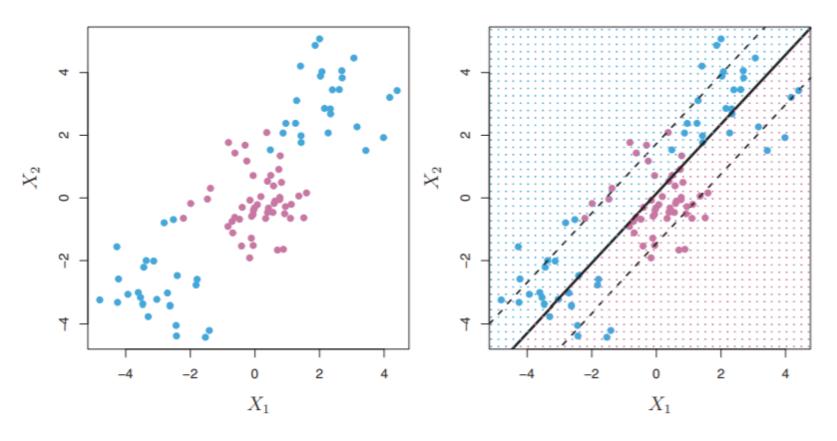


not linearly separable (but almost)



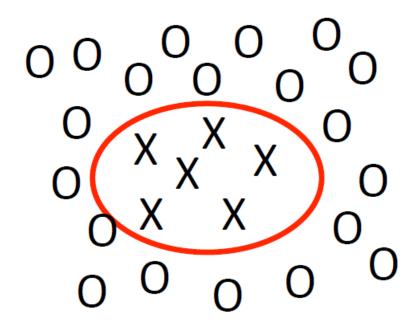


#### Non-linear decision



**FIGURE 9.8.** Left: The observations fall into two classes, with a non-linear boundary between them. Right: The support vector classifier seeks a linear boundary, and consequently performs very poorly.

## More examples



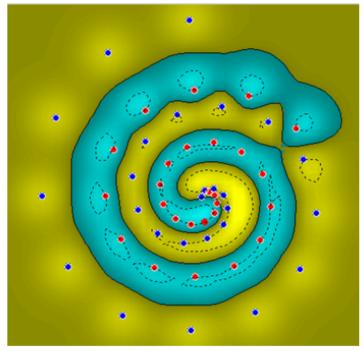


Image from http://www.atrandomresearch.com/iclass/

#### Kernels

• Support vector classifier **Linear** SYM

$$-h(z) = \theta_0 + \sum_{i \in S} \alpha_i < z, x_i >$$

$$= \theta_0 + \sum_{i \in S} \alpha_i \sum_{j=1} z_j x_{ij}$$

S is set of support vectors

$$K(X,Y)$$
: function for similarity | Konnel -symmetric:  $K(X,Y) = K(Y,X)$ 
- obset to 0 if prints are not similar.

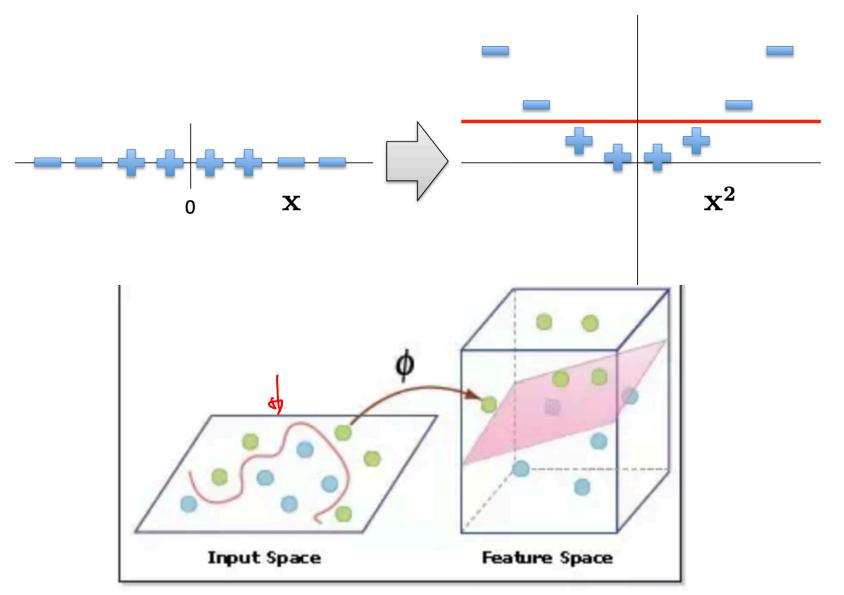
 $K(Z) = 0 + \sum_{i \in S} d_i K(Z_i X_i)$ 
 $K(X_i Y) = (X_i Y_i)$ 
LINEAR KERNEL

#### The Kernel Trick

"Given an algorithm which is formulated in terms of a positive definite kernel  $K_1$ , one can construct an alternative algorithm by replacing  $K_1$  with another positive definite kernel  $K_2$ "

- > SVMs can use the kernel trick
- Enlarge feature space
- Shape of the kernel changes the decision boundary

## Why Use Kernels



#### **SVM Classifier**

Select a kernel function

- The Gram matrix  $G_{ij} = K(\mathbf{x}_i, \mathbf{x}_j)$  Symmetric matrix

– Positive semi-definite matrix:  $\mathbf{z}^\mathsf{T} G \mathbf{z} \geq \mathbf{0} \text{ for every non-zero vector } \mathbf{z} \in \mathbb{R}^n$ 

 Final SVM classifier is linear combination of kernel between testing point and support vectors

$$-h(z) = \theta_0 + \sum_{i \in S} \alpha_i K(z, x_i)$$

#### Kernels

i) LINEAR 
$$K(X,Y) = \angle X,Y7 = \sum_{i=1}^{d} X_i Y_i$$

2) POLYNOMIAL 
$$K(X,Y) = (1 + \sum_{i=1}^{d} X_i Y_i)^{\frac{1}{i}}$$
;  $p = \text{legree of jedynomial}$ 

3) GAUSSIAN (RADIAL BASIS FUNCTION OF PBF)
$$\frac{2}{(x_1 - y_1)^2} / 2\sigma^2$$

$$k(x_1 - y_1) = e$$

If 
$$x=y \Rightarrow k(x,y)=\Delta$$

If  $x=y \Rightarrow k(x,y)=\Delta$ 

$$\Rightarrow k(x,y)\to 0$$

## Examples of SVM classifiers

- Notation
  - S = index of support vectors
  - $-\{x_i\}, i \in S = \text{set of support vectors}$
- SVM with polynomial kernel

$$-h(z) = \theta_0 + \sum_{i \in S} \alpha_i (1 + \sum_{j=0}^d z_j x_{ij})^p$$

- Hyper-parameter p (degree of polynomial)
- SVM with Gaussian / radial kernel

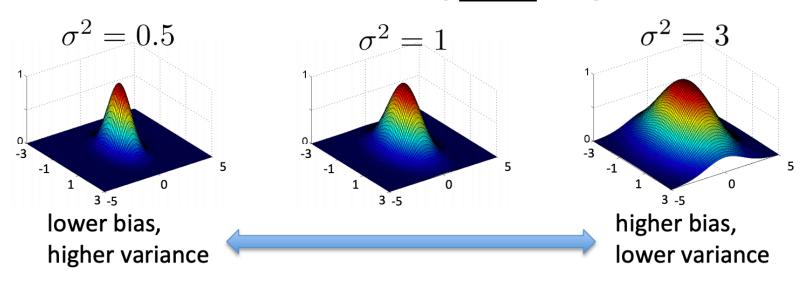
$$-h(z) = \theta_0 + \sum_{i \in S} \alpha_i e^{-\sum_{j=0}^{d} (z_j - x_{ij})^2 / 2\sigma^2}$$

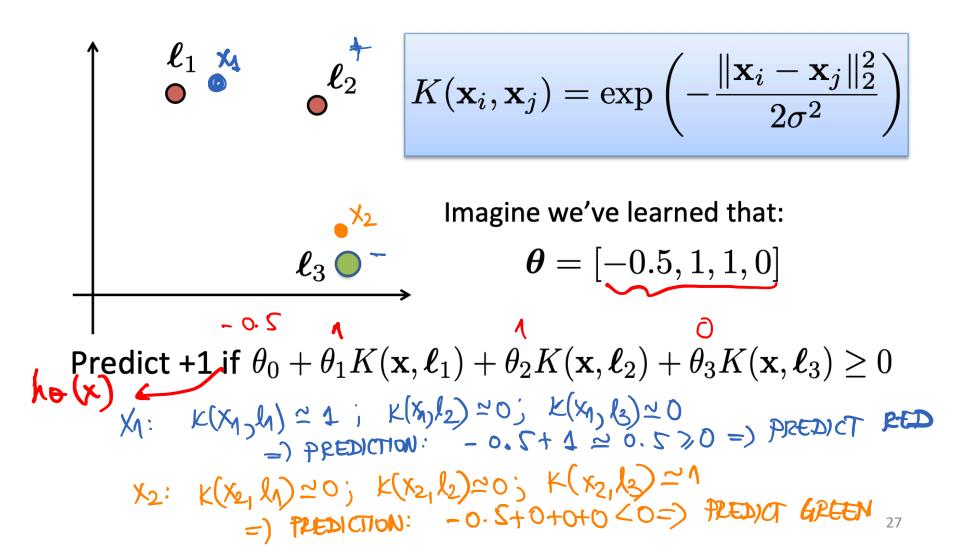
– Hyper-parameter  $\sigma$ 

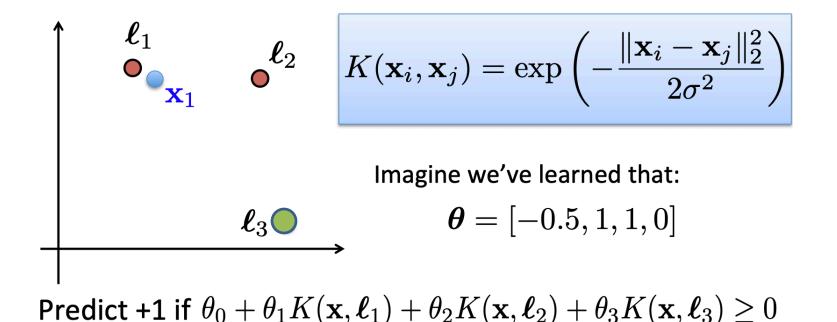
## Gaussian / Radial Kernel

$$K(\mathbf{x}_i, \mathbf{x}_j) = \exp\left(-\frac{\|\mathbf{x}_i - \mathbf{x}_j\|_2^2}{2\sigma^2}\right)$$

- Has value 1 when  $\mathbf{x}_i = \mathbf{x}_j$
- Value falls off to 0 with increasing distance
- Note: Need to do feature scaling <u>before</u> using Gaussian Kernel



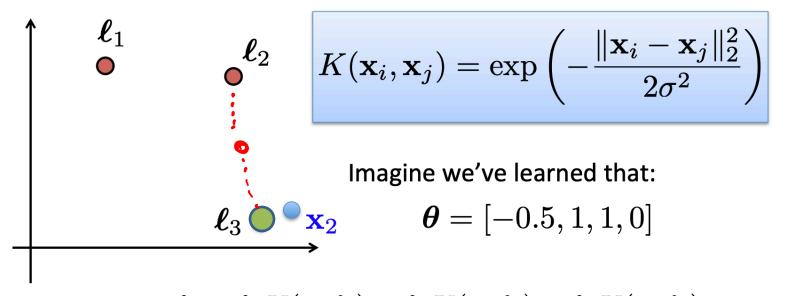




• For 
$$\mathbf{x_1}$$
, we have  $K(\mathbf{x}_1,\ell_1)\approx 1$  , other similarities  $pprox \mathbf{0}$ 

$$\theta_0 + \theta_1(1) + \theta_2(0) + \theta_3(0)$$
 
$$= -0.5 + 1(1) + 1(0) + 0(0)$$
 
$$= 0.5 \ge 0 \text{ , so predict +1}$$

Based on example by Andrew Ng

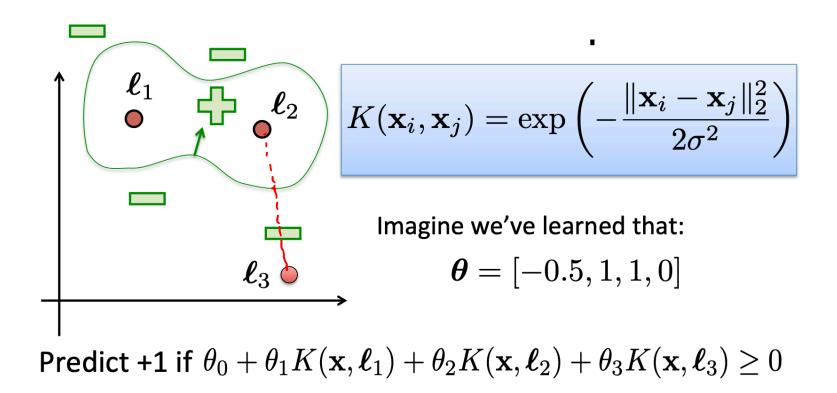


Predict +1 if 
$$\theta_0 + \theta_1 K(\mathbf{x}, \boldsymbol{\ell}_1) + \theta_2 K(\mathbf{x}, \boldsymbol{\ell}_2) + \theta_3 K(\mathbf{x}, \boldsymbol{\ell}_3) \ge 0$$

• For  $\mathbf{x_2}$ , we have  $K(\mathbf{x}_2,\ell_3)\approx 1$ , other similarities  $pprox \mathbf{0}$ 

$$heta_0 + heta_1(0) + heta_2(0) + heta_3(1) \\ = -0.5 + 1(0) + 1(0) + 0(1) \\ = -0.5 < 0$$
 , so predict -1

Based on example by Andrew Ng



Rough sketch of decision surface

## Kernel Example

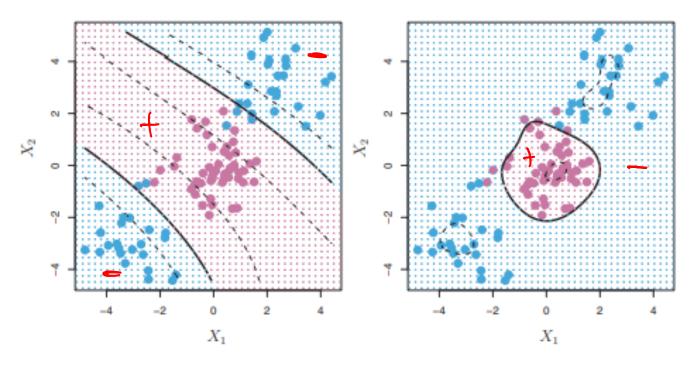


FIGURE 9.9. Left: An SVM with a polynomial kernel of degree 3 is applied to the non-linear data from Figure 9.8, resulting in a far more appropriate decision rule. Right: An SVM with a radial kernel is applied. In this example, either kernel is capable of capturing the decision boundary.

## Advantages of Kernels

- Generate non-linear features
- More flexibility in decision boundary
- Generate a family of SVM classifiers
- Testing is computationally efficient
  - Cost depends only on support vectors and kernel operation

- Disadvantages
  - Kernels need to be tuned (additional hyperparameters)

#### When to use different kernels?

- If data is (close to) linearly separable, use linear SVM
- Radial or polynomial kernels preferred for non-linear data
- Training radial or polynomial kernels takes longer than linear SVM
- Other kernels
  - Sigmoid
  - Hyperbolic Tangent

#### Kernels in ML

- Kernel ridge regression
  - Non-linear regression method
- Kernel Density Estimate (KDE)
  - Unsupervised method for learning density estimation using kernel functions
- Kernel PCA
  - Unsupervised learning for dimensionality reduction
- Kernel clustering
  - Create clusters of similar points
  - Similarity between points computed with kernel function

#### Review SVM

- SVMs find optimal linear separator
- The kernel trick makes SVMs learn non-linear decision surfaces

- Strength of SVMs:
  - Good theoretical and empirical performance
  - Supports many types of kernels
- Disadvantages of SVMs:
  - "Slow" to train/predict for huge data sets (but relatively fast!)
  - Need to choose the kernel (and tune its parameters)

#### Comparing SVM with other classifiers

- SVM is resilient to outliers
  - Similar to Logistic Regression
  - LDA or kNN are not
- SVM can be trained with Gradient Descent
  - Hinge loss cost function
- Supports regularization
  - Can add penalty term (ridge or Lasso) to cost function
- Linear SVM is most similar to Logistic Regression

## Acknowledgements

- Slides made using resources from:
  - Andrew Ng
  - Eric Eaton
  - David Sontag
  - Andrew Moore
  - Yann LeCun
- Thanks!