IJIT: An API for Boolean Program Analysis with Just-in-Time Translation[1]

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Outline

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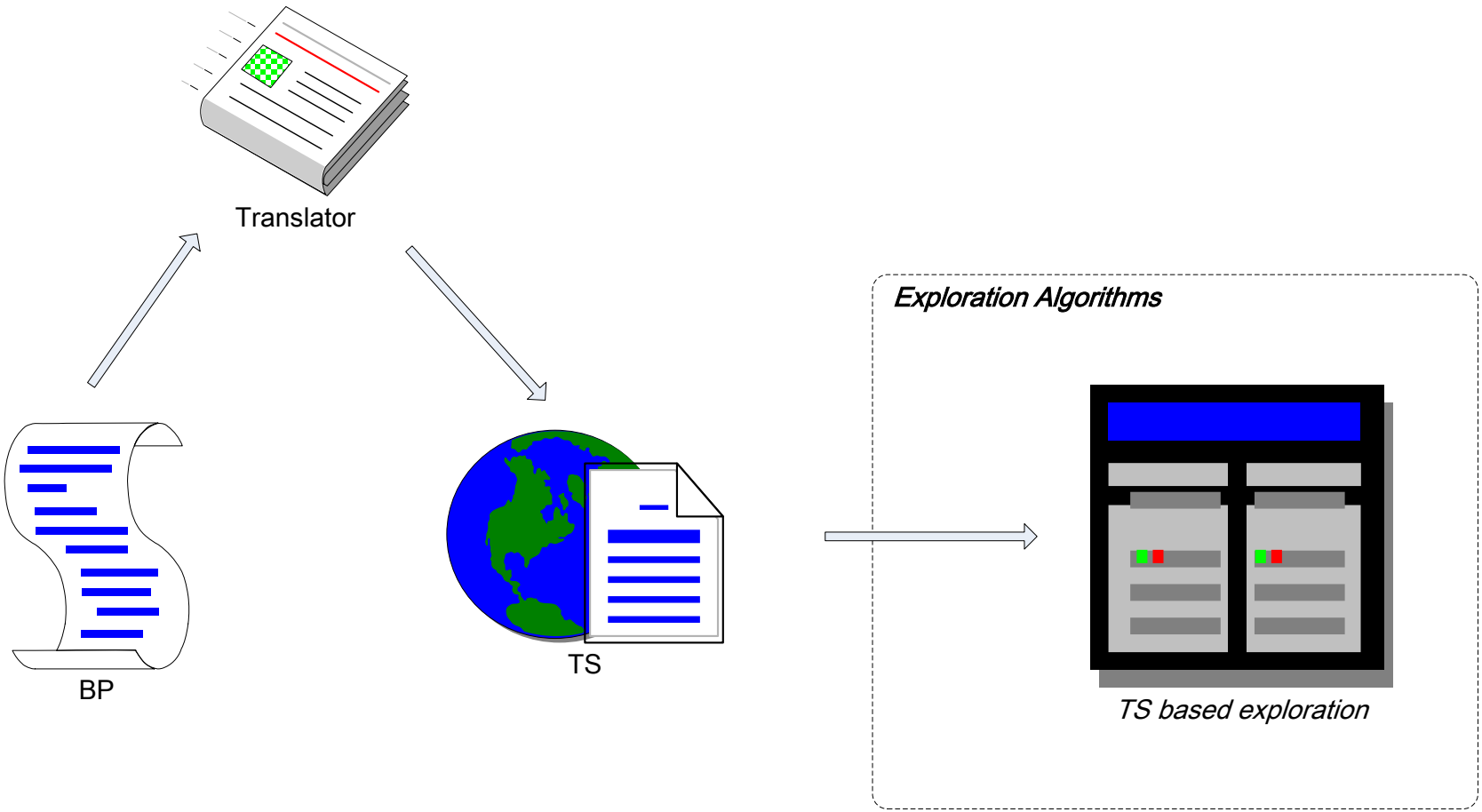
Problem Statement

Boolean program analysis ...

```
decl g1,g2 := *,*;   // global variable
void main() begin
    decl l := 0;     // local  variable
  0: g1,g2 := 0,0;
  1: start_thread 3;
  2: skip;
  3: goto 4, 7;
  4: assume(g1);
  5: l := g1;
  6: goto 8;
  7: assume(!g1);
  8: g1,g2 := !g1,1;
  9: assert(!g2|!l);
end
```

Problem Statement

... through exploration algorithms



State Space Explosion

For a BP:

```
decl g1,g2 := *,*;   // global variable
void main() begin
     decl l := 0;    // local  variable
  0: g1,g2 := 0,0;
  1: start_thread 3;
  2: skip;
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  4: assume(g1);
  5: l := g1;
  6: goto 8;
  7: assume(!g1);
  8: g1,g2 := !g1,1;
➠ 9: assert(!g2|!l);
end
```
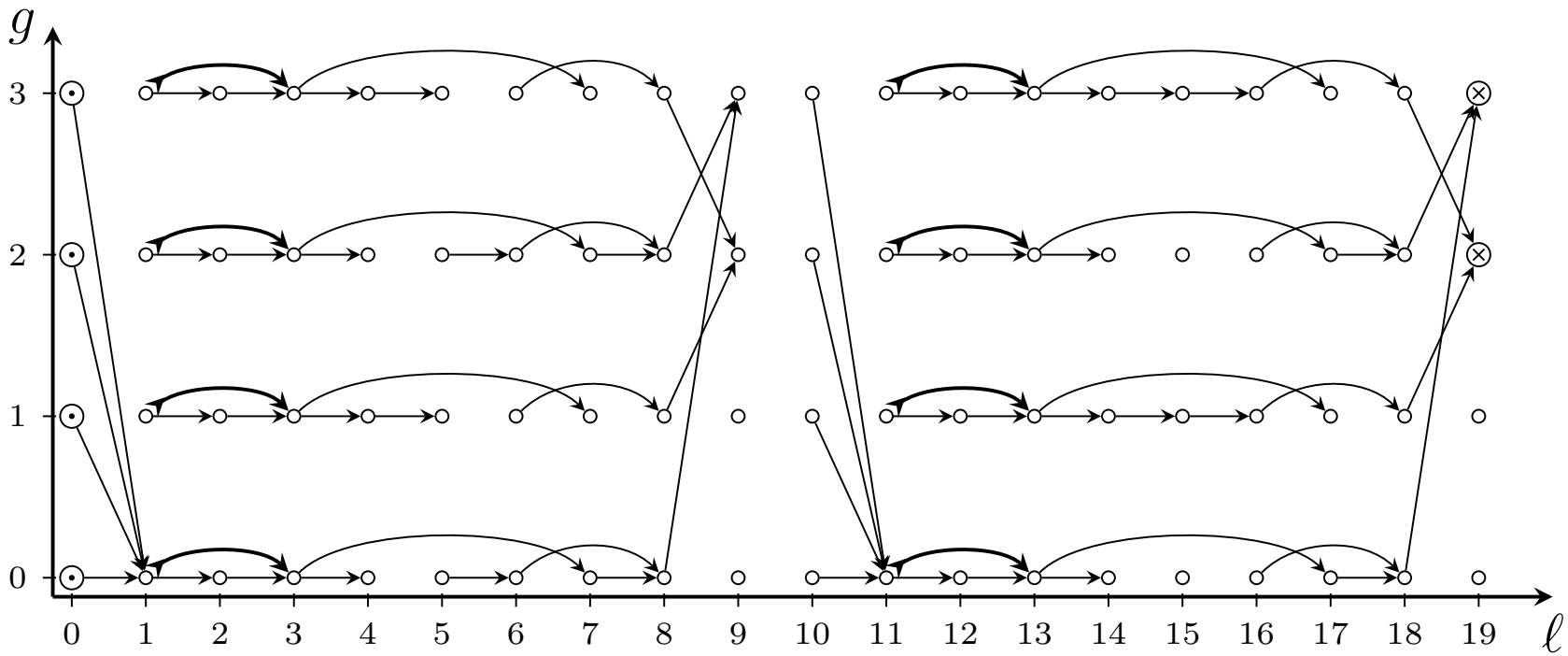
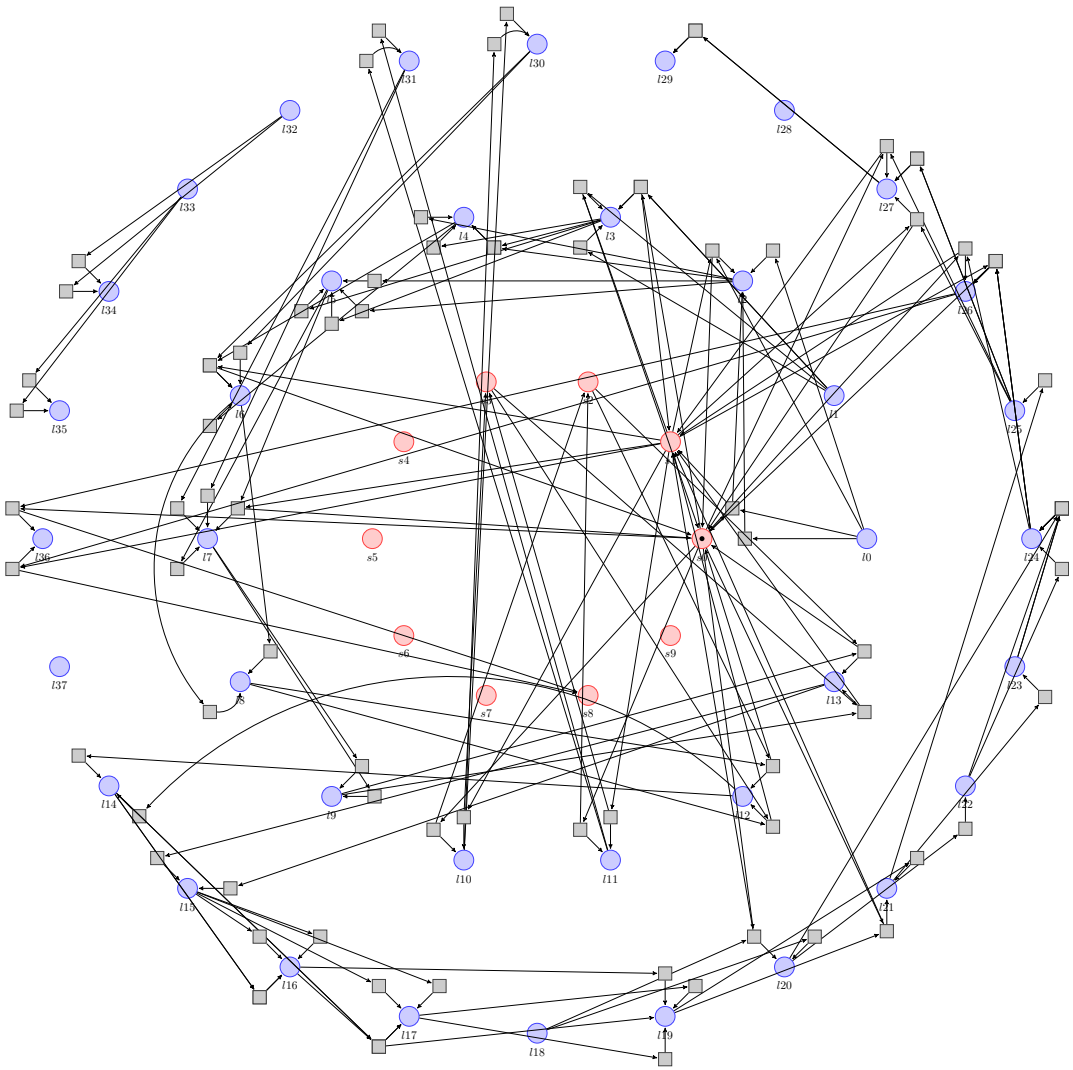

State Space Explosion

From BP to TS (Transition System):



State Space Explosion

From BP to PN (Petri Net):

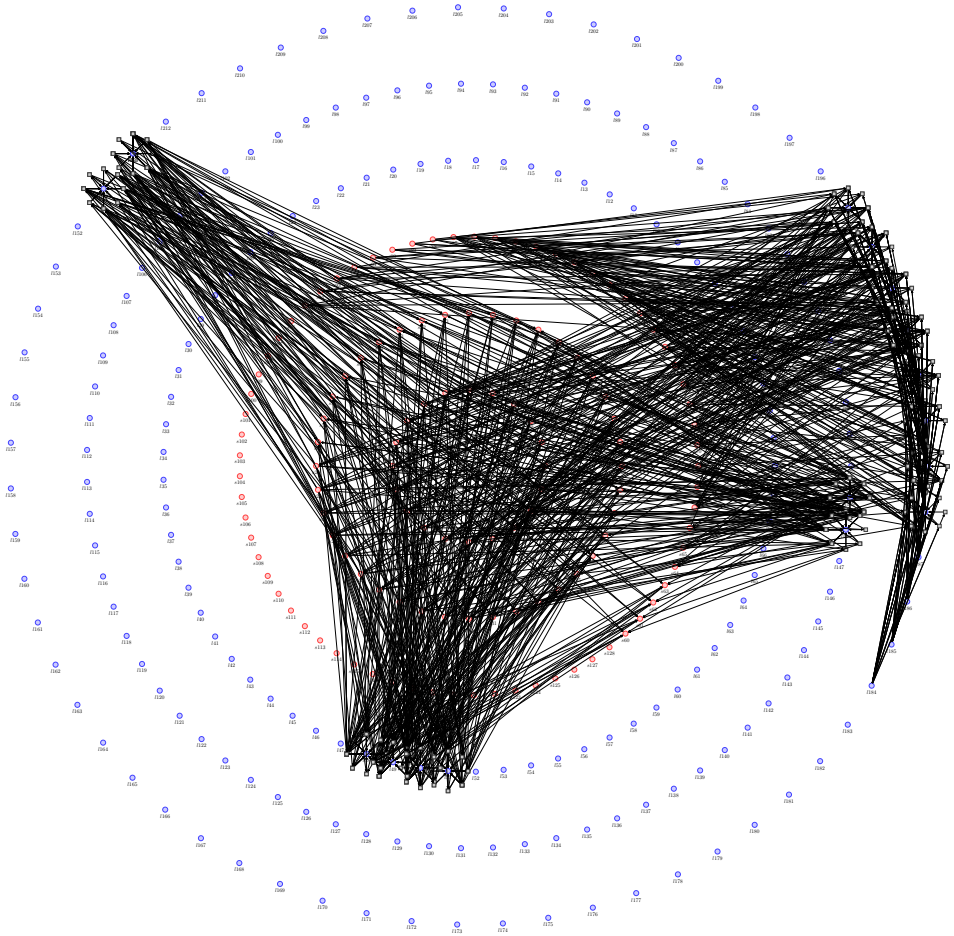


$$|R| = 84$$

State Space Explosion

From BP to PN: one benchmark

BP: $|V_G| = 5$, $|V_L| = 2$, $LOC = 60$



$|R| = 8064$

Classical Solution: The On-the-Fly Exploration

Advantages:

1. avoids the static transition system construction
2. operates on-the-fly: what you visit is what you pay
3. results in dramatic savings

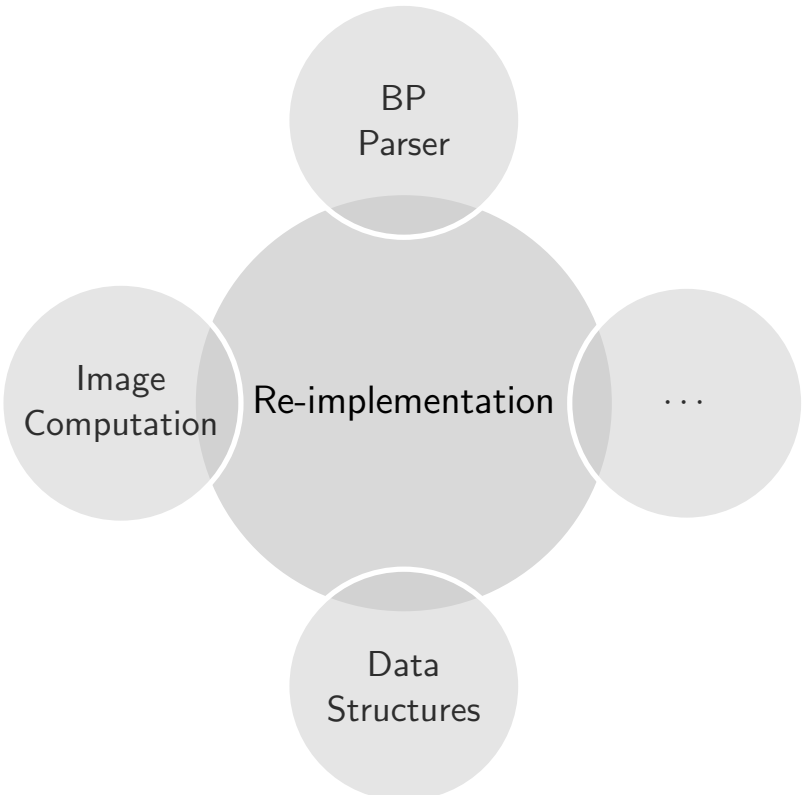
On-the-Fly Exploration: The Problem

... requires re-implementation, which implies

a heavy development burden

On-the-Fly Exploration: The Problem

Is the re-implementation so bad?



An instance:

BWS [Abdulla, 2010]:

	LOC
Original	$\approx$ 1300
Added	$\approx$ 1400
Changed	$\approx$ 600

Updated: $> 150\%$

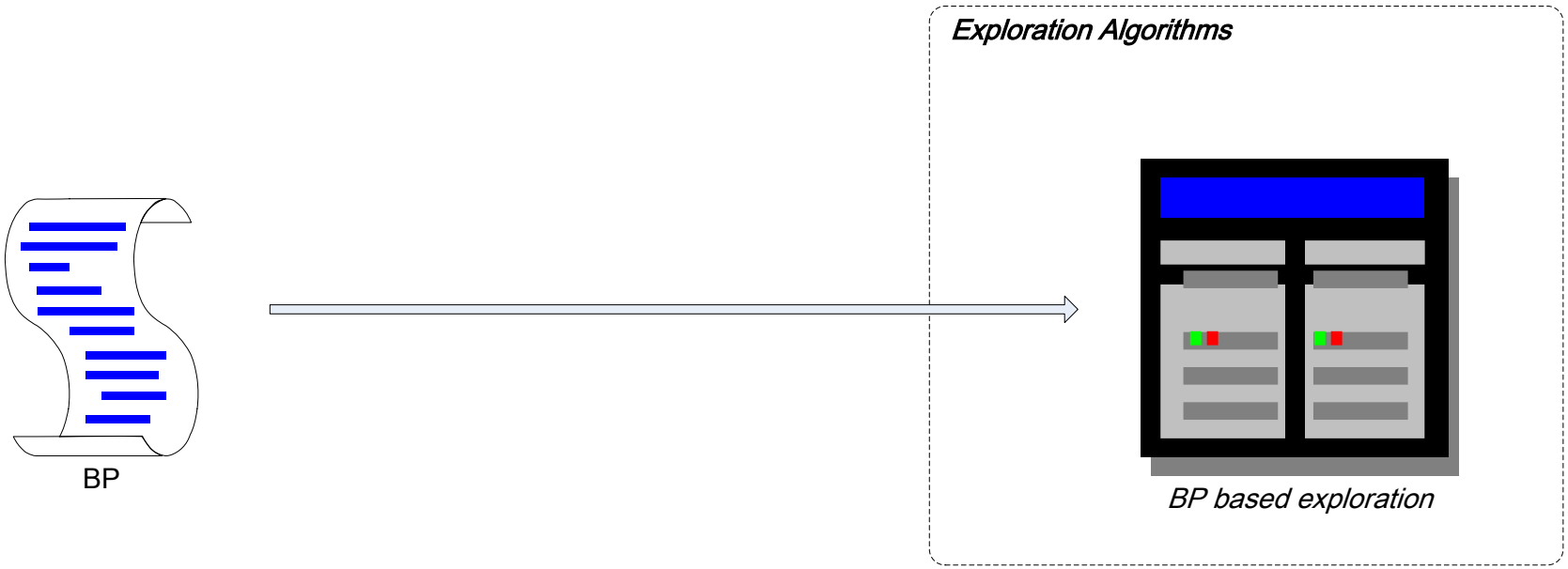
On-the-Fly Exploration: The Problem

... requires re-implementation, which implies

a maintenance nightmare

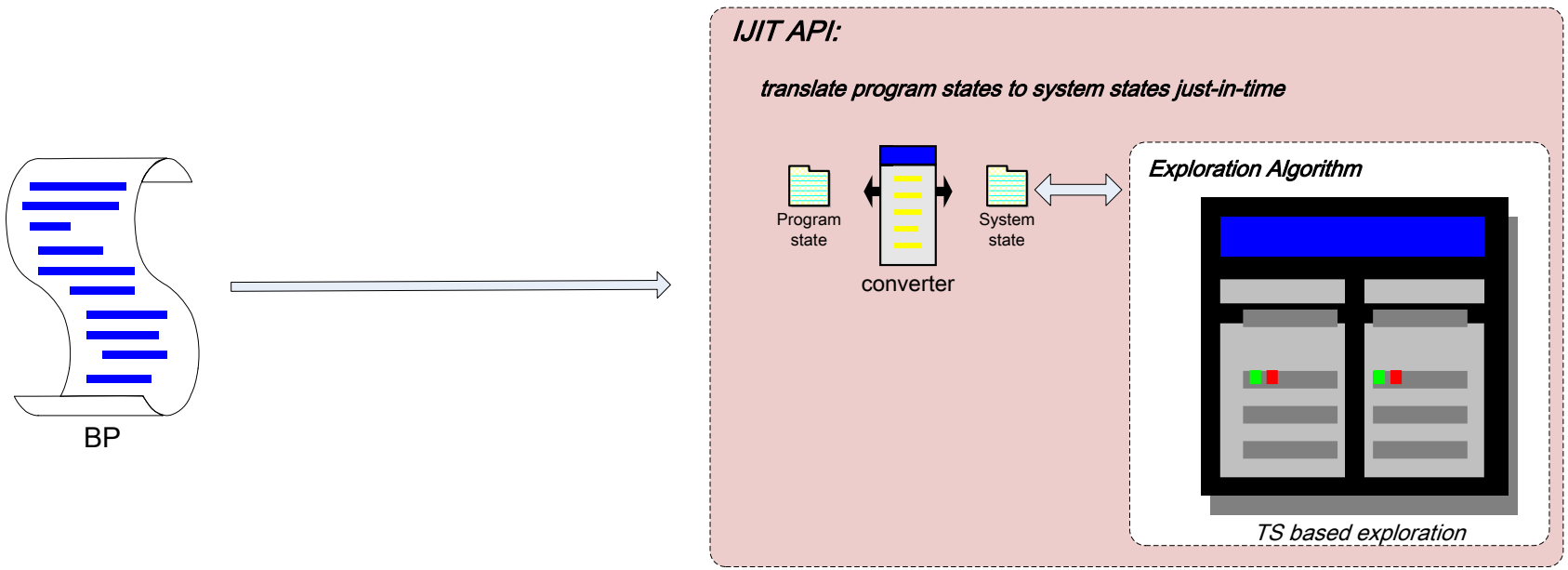
Our Goal

... is to automate the "re-implementation"



Our Solution

... is an API for just-in-time translation



Outline

BP Analysis with JIT Translation

Target: exploration algorithms

TS Exploration

Scheme 1 EXPLORE(M, T)

Input: transition system M, target T

```
1: Initialize W and X
2: while ∃w ∈ W
3:     W := W \ {w}
4:     for each w′ ∈ image(w)
5:         if w′ not in X then
6:             if w′ in T then
7:                 return "found"
8:             merge w′ into W and X
9: return "not found"
```

BP Analysis with JIT Translation

Approach: an API, with $\mathcal{B} \leftrightarrow M$ conversion functions (f, f^{-1})

JIT Exploration

Scheme 2 EXPLORE_IJIT($\mathcal{B}, T$)

Input: Boolean Program $\mathcal{B}$, target T

```
1: Initialize W and X
2: while ∃w =∈ W
3:     W := W \ {w}
4:     for each w' ∈ f^{-1}(image_B(f(w)))
5:         if w' not in X then
6:             if w' in T then
7:                 return "found"
8:             merge w' into W and X
9: return "not found"
```

BP Analysis with JIT Translation

Comparison

Before

Scheme 1 EXPLORE(M, T)

Input: transition system M, target T

```
1: Initialize W and X
2: while ∃w ∈ W
3:     W := W \ {w}
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9: return "not found"
```

After

Scheme 2 EXPLORE_IJIT($\mathcal{B}$, T)

Input: Boolean Program $\mathcal{B}$, target T

```
1: Initialize W and X
2: while ∃w =∈ W
3:     W := W \ {w}
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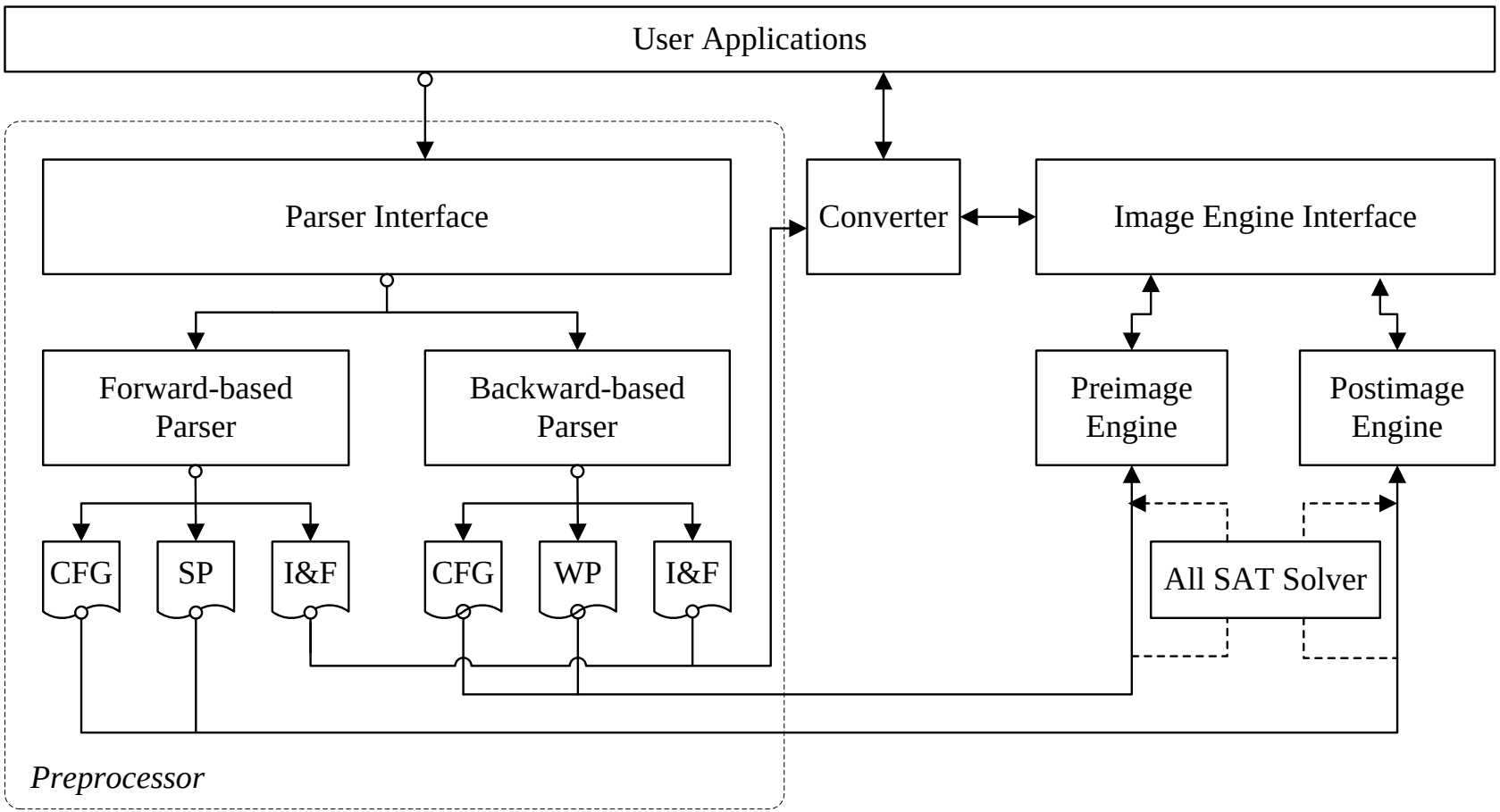
Outline

Design

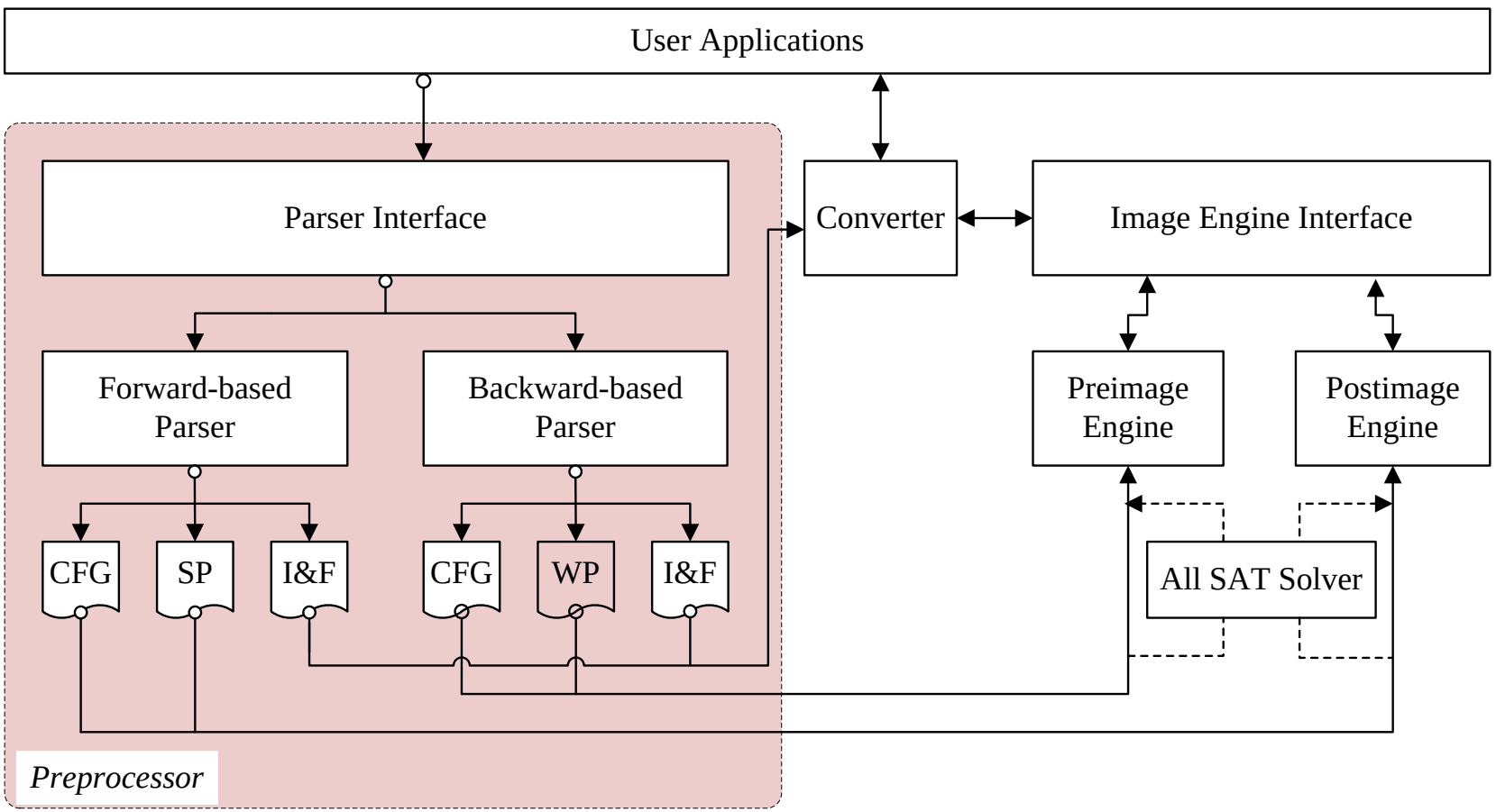
A Schematic Overview of IJIT[2]



[2] IJIT: **I**nterface for **J**ust-**I**n-**T**ime translation.

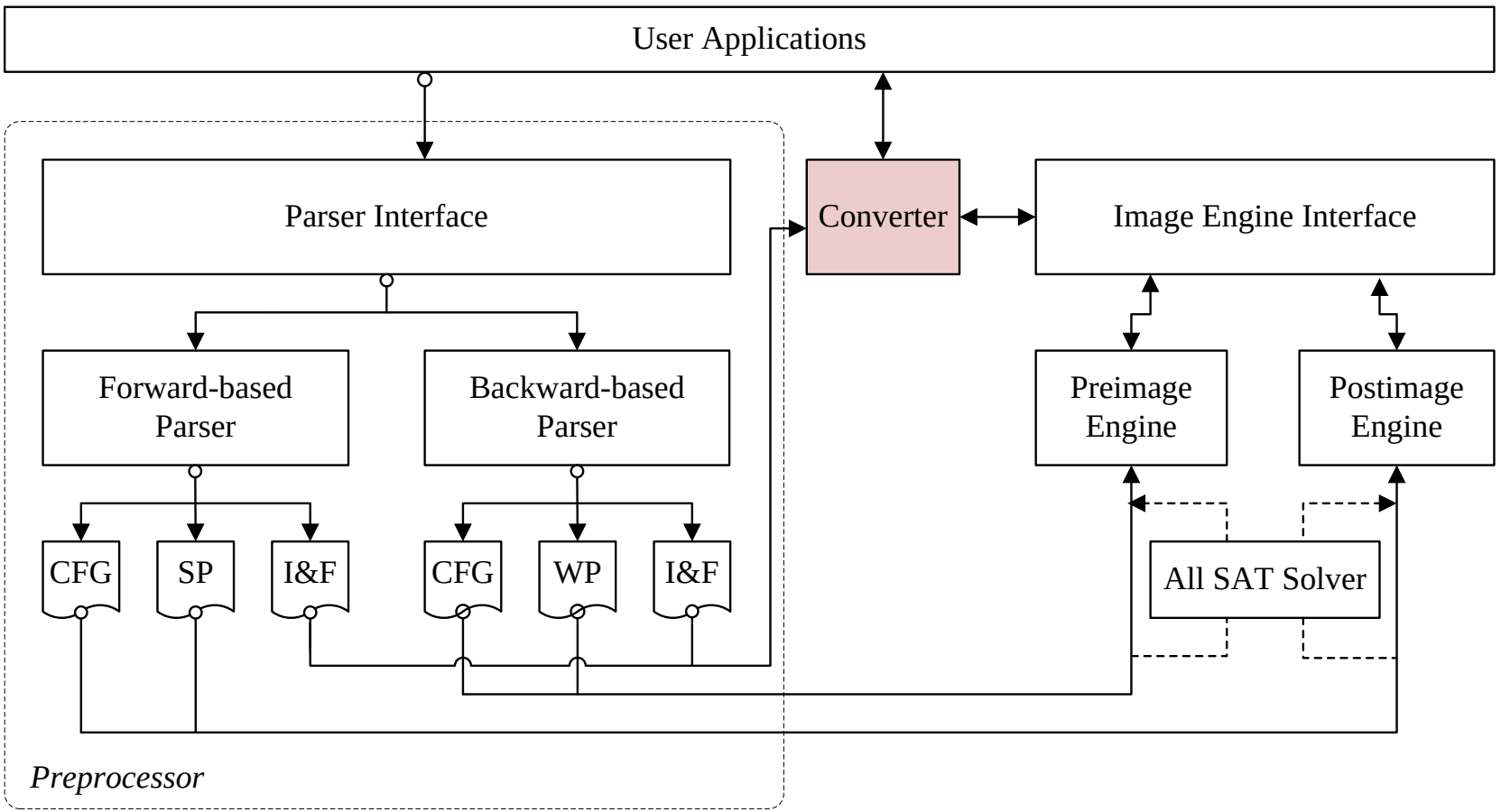
Design

Preprocessor



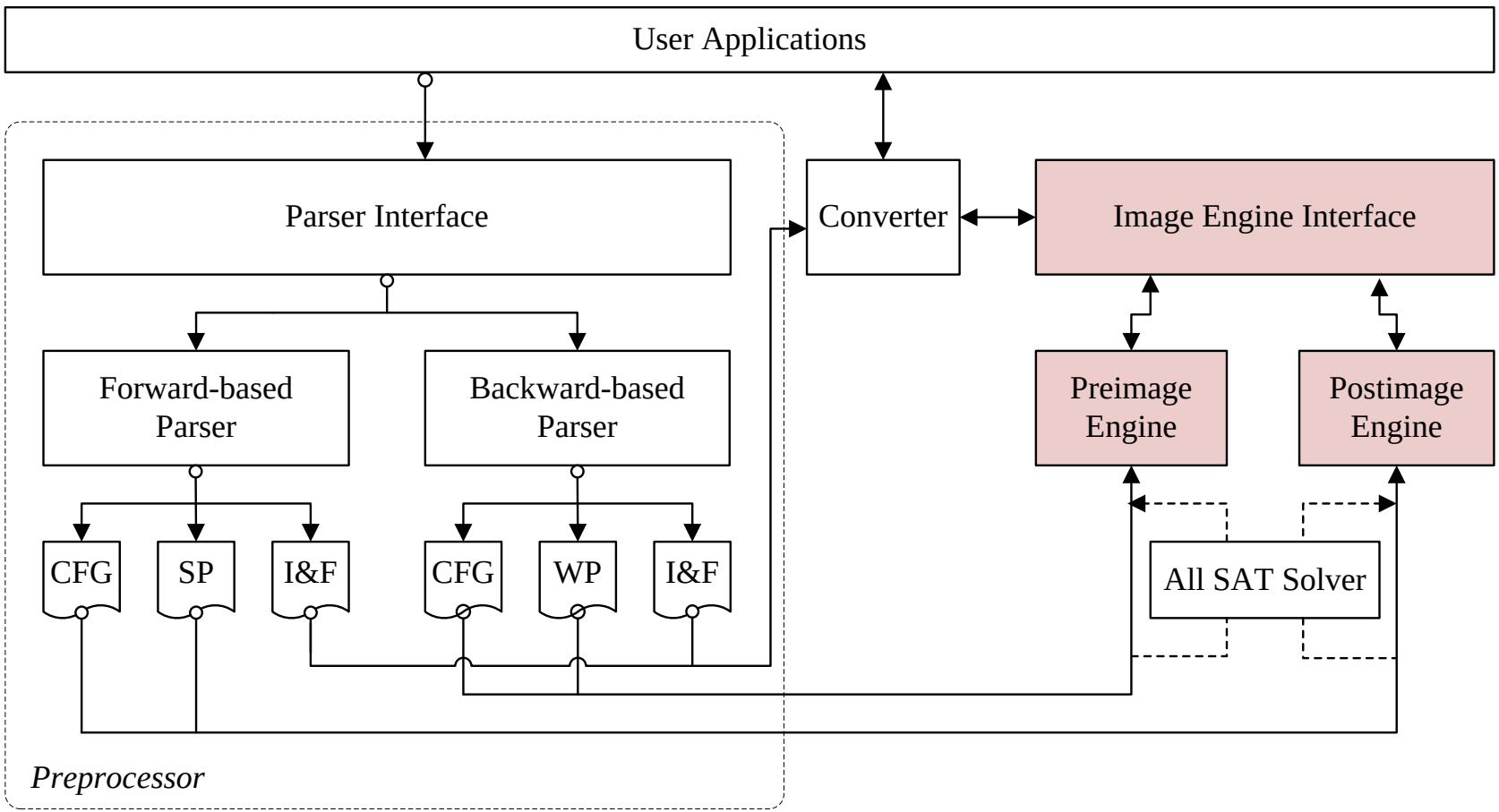
Design

Converter



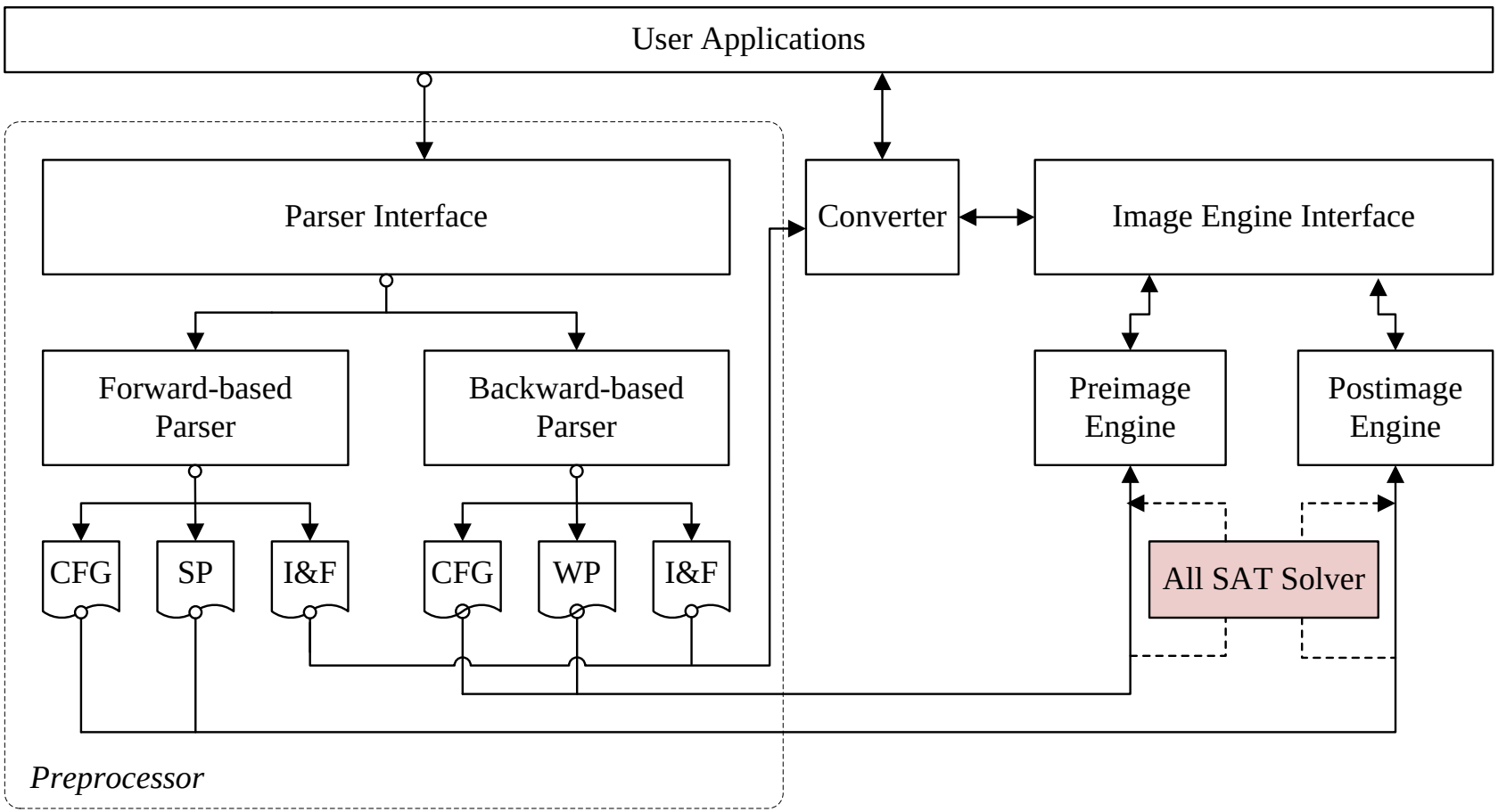
Design

Image Computation



Design

All-SAT solver



Outline

API Usage

An example

```
// user's headers, namespace, etc.

void explore() {
  // ...
  auto R = read_file("filename.ts");

  set<state> I = R.init();
  set<state> F = R.final();
  state tau;
  while (...) { // state exploration
    tau = ... ; // an unexplored state
    set<state> Tau = image(tau);

    ...
  } // end while
}
```

API Usage

An example

```
#include "ijit.hh"
using namespace ijit;
void explore_jit() {
  // ...
  auto P = parser::parse("filename.bp", mode::POST);
  converter c;
  set<state> I = c.convert(P.init());
  set<state> F = c.convert(P.final());
  state tau;
  while (...) {
    tau = ... ;
    set<state> Tau = c.convert(
                  image(c.convert(tau), mode::POST));
    ...
  }
}
```

API Usage

An example

Before

```
// user's headers, namespace, etc.

void explore() {
  // ...
  auto R = read_file("filename.ts");

  set<state> I = R.init();
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After

```
#include "ijit.hh"
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  set<state> I = c.convert(P.init());
  set<state> F = c.convert(P.final());
  state tau;
  while (...) {
    tau = ... ;
    set<state> Tau = c.convert(
                 image(c.convert(tau), mode::POST));
    ...
  }
}
```

Outline

Goal of Evaluation

Evaluate IJIT through comparisons

Version	Trans. BP to TS	How obtained
TS version	statically	original version
JIT version	on the fly	automated with IJIT
BP version	on the fly	manual re-implementation

We expect a performance ranking of the form

$$\textit{BP version} \quad < \quad \textit{JIT version} \quad \ll \quad \textit{TS version}$$

where "$<$" ("$\ll$") means "(much) faster".

Benchmark Algorithms

Backward Search [Abdulla, 2010]

BWS operates over a *well quasi-ordered system* (WQOS).
WQO is the *covers* relation:

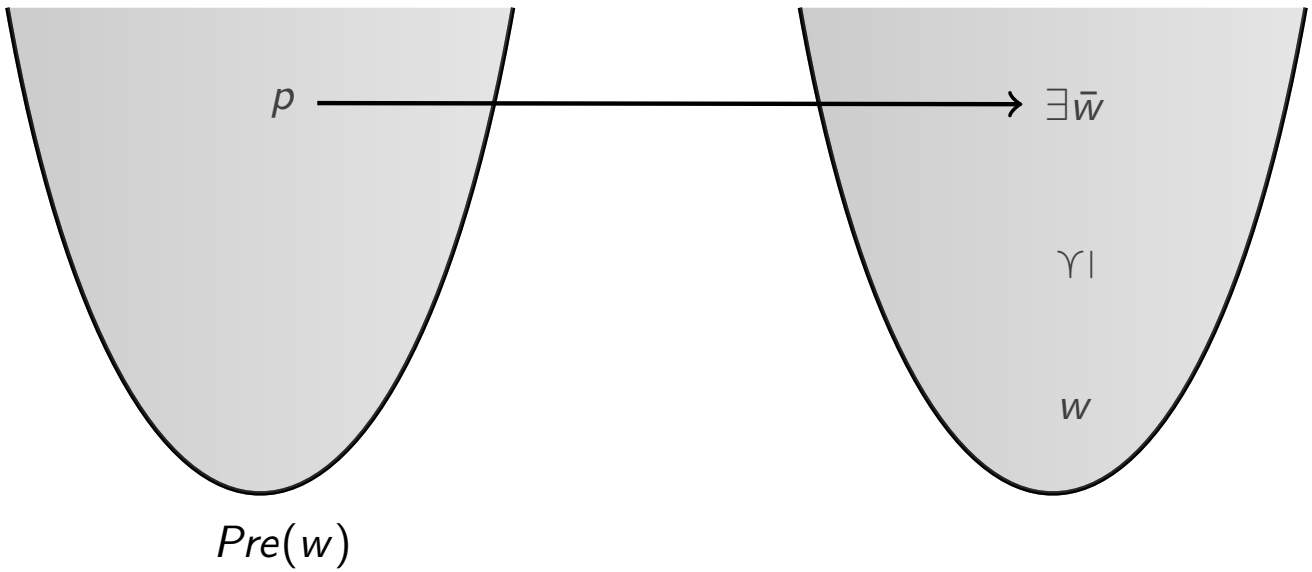
$$(s, \bar{\ell}_1, \ldots, \bar{\ell}_{\bar{n}}) \succeq (s, \ell_1, \ldots, \ell_n)$$

whenever $\mathit{multiset}\{\bar{\ell}_1, \ldots, \bar{\ell}_{\bar{n}}\} \supseteq \mathit{multiset}\{\ell_1, \ldots, \ell_n\}$.

☞ **See paper for more benchmark algorithms and evaluation**

Benchmark Algorithms

Backward Search [Abdulla, 2010]



$$\mathrm{CovPre}(w) \quad = \quad \min\{p \mid \exists\ \bar{w} :\ p \rightarrow \bar{w} \wedge \bar{w} \succeq w\}$$

Experimental Setup

Benchmark[2]

30 C programs, 155 BPs, we use SATABS [Clark et al., 2005] to construct the BPs from these programs.

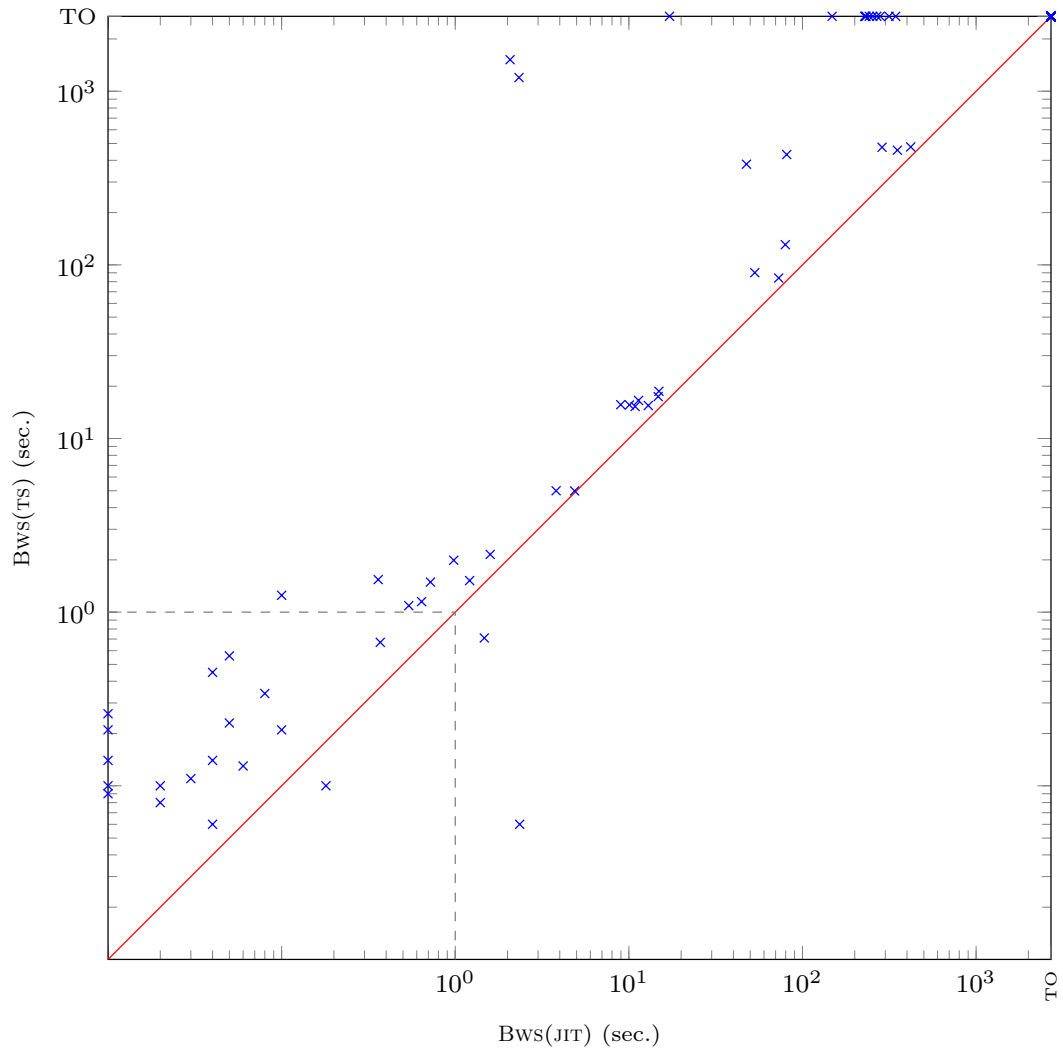
BP	min.	max.
$\|V_G\|$	0	7
$\|V_L\|$	0	7
LOC	29	278
TS	**min.**	**max.**
$\|G\|$	5	16385
$\|L\|$	24	3969
$\|R\|$	57	269488

[2] Download me ☺:

- benchmark: *http://www.ccs.neu.edu/home/lpzun/ijit*
- source code: *https://github.com/lpzun/ijit*

Experimental Evaluation

Evaluation on BWS: Time



Experimental Evaluation

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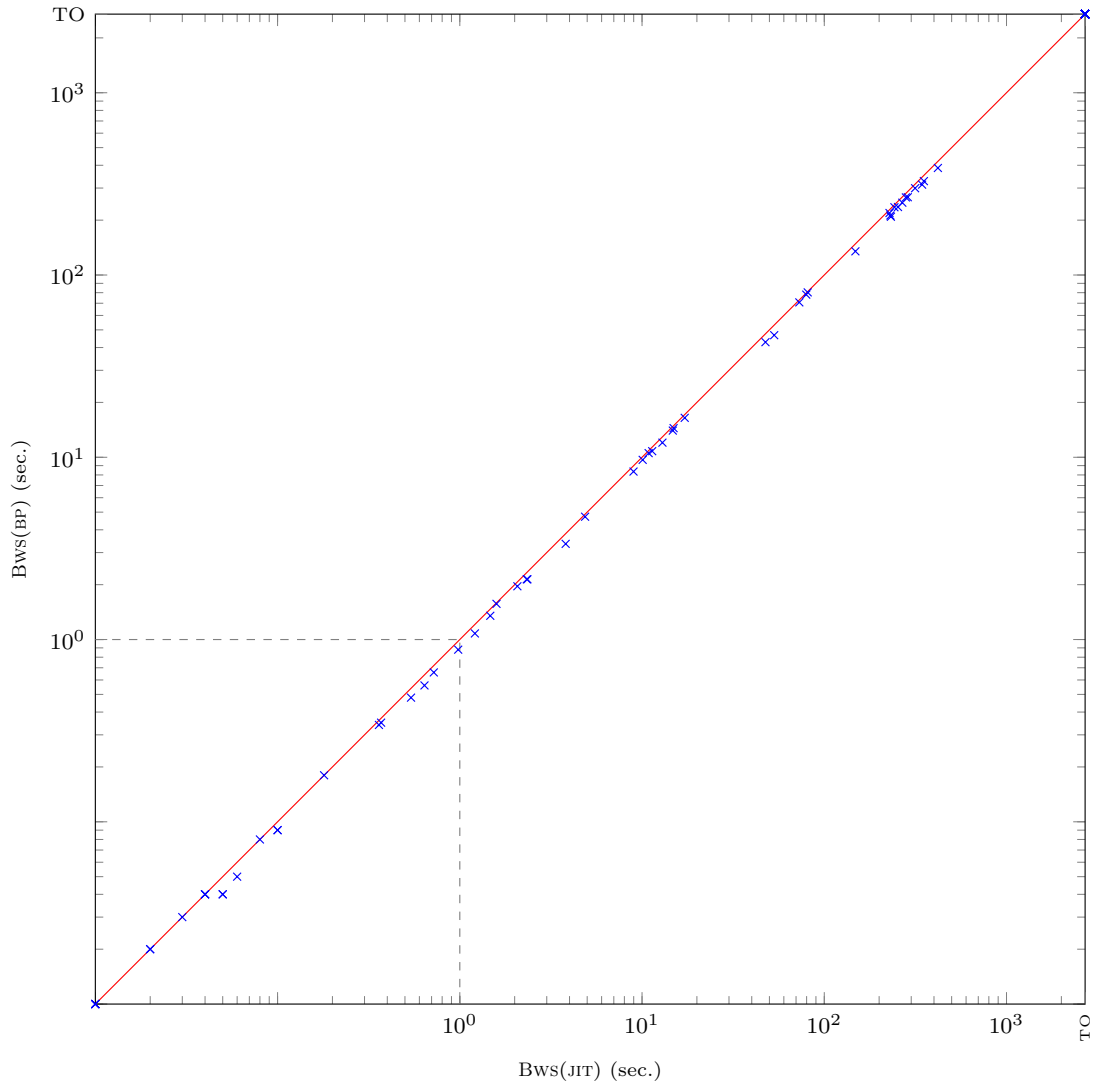
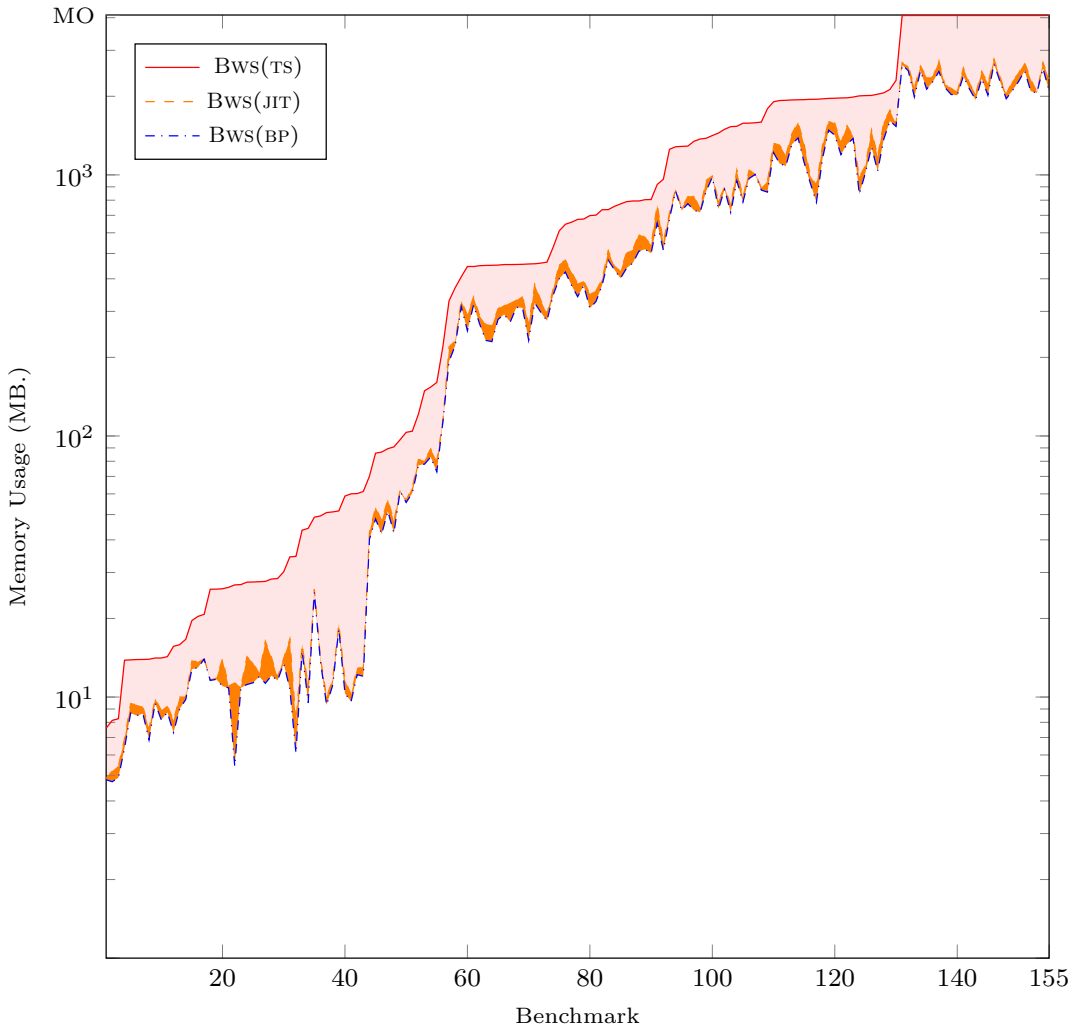


Experimental Evaluation

Evaluation on BWS: Memory



Outline

Conclusion

Conclusion

- with IJIT, users automatically adapt TS algorithms to BP input;
- with IJIT, users reap almost the same benefits as manual re-implementation.

Future work

- extending IJIT to support Petri Nets;
- extending IJIT to support nonstandard image computations.

Thank You

References

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- E.M. Clarke, D. Kroening, N. Sharygina, K. Yorav: "SATABS: SAT-based predicate abstraction for ANSI-C", *TACAS*, 2005.